

## DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

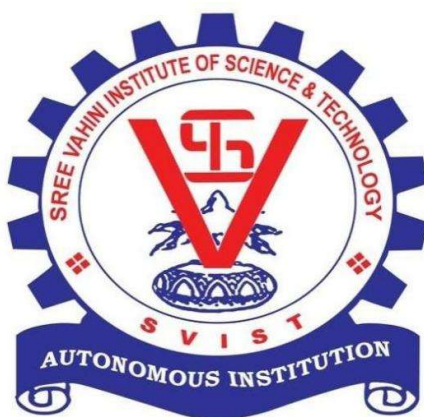
### COURSE STRUCTURE & SYLLABUS

For

M.Tech

### COMPUTER SCIENCE AND ENGINEERING

*(Applicable for batches admitted from 2025-2026)*



**SREE VAHINI INSTITUTE OF SCIENCE AND TECHNOLOGY (AUTONOMOUS)**

## V25 I M.Tech I SEM SubjectCodes

### COMPUTER SCIENCE AND ENGINEERING

S. No	Category	SubjectName	Subject Code	L	T	P	C
1	Professional Core	Data Structures and Algorithm Analysis		3	1	0	4
2	Professional Core	Advanced Data Warehousing and Data Mining		3	1	0	4
3	Professional Core	Mathematical Foundations of Computer Science		3	1	0	4
4	PE-I	Advanced Software Engineering		3	0	0	3
		Image Processing					
		Soft Computing					
		Time Series Analysis					
		12 weeks MOOC'S recommended by BOS					
5	PE-II	Advanced Computer Networks		3	0	0	3
		High Performance Computing					
		Agile Methodologies					
		Advanced Compiler Design					
6	Professional Core	Data Structures and Algorithm Analysis Lab		0	1	2	2
7	Professional Core	Advanced Data Warehousing and Data Mining Lab		0	1	2	2
8	Seminar	Seminar-I		0	0	2	1
<b>TOTAL</b>				<b>15</b>	<b>5</b>	<b>6</b>	<b>23</b>

## V25 I M.Tech II SEM SubjectCodes

### COMPUTER SCIENCE AND ENGINEERING

S. No	Category	SubjectName	Subject Code	L	T	P	C
1	Professional Core	Machine Learning		3	1	0	4
2	Professional Core	Natural Language Processing		3	1	0	4
3	Professional Core	Introduction to Quantum Computing		3	1	0	4
4	PE-III	Cloud Computing		3	0	0	3
		DevOps					
		Design Patterns					
		Block chain Technologies					
		12 week MOOC'S recommended by BOS					
5	PE-IV	Generative AI		3	0	0	3
		Principles of Network Security					
		Secure Coding					
		Adhoc Sensor Networks					
6	Professional Core	Machine Learning Lab		0	1	2	2
7	Professional Core	Natural Language ProcesingLab-II		0	1	2	2
8	Seminar	Seminar-II		0	0	2	1
<b>TOTAL</b>				<b>15</b>	<b>5</b>	<b>6</b>	<b>23</b>

**Note:** Students are informed to complete Summer Internship (duration 8-10 weeks) at the end of the II Semester.

### V25 II M.Tech I SEM SubjectCodes

#### COMPUTER SCIENCE AND ENGINEERING

S. No	Category	SubjectName	Subject Code	L	T	P	C
1	Professional Core	ResearchMethodology and IPR		3	0	0	3
2	Internship	SummerInternship/Industrial Training(8-10 weeks)		-	-	-	3
3	Value Addition Course	Comprehensive Viva		-	-	-	2
4	ProjectWork	DissertationPart–A		-	-	20	10
TOTAL				3		20	18

### V25 II M.Tech II SEM Subject Codes

#### COMPUTER SCIENCE AND ENGINEERING

S. No	Category	SubjectName	Subject Code	L	T	P	C
1	Project Work	Dissertation Part–B		-	-	32	16
TOTAL				0	0	32	16

ISemester	<b>DATA STRUCTURES &amp;ALGORITHMS ANALYSIS</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
		<b>3</b>	<b>1</b>	<b>0</b>	<b>4</b>

Course Outcomes:At the end of the course, student will be able to (Four to Six)

		Knowledge Level(K)#
CO1	Ability to write and analyze algorithms for algorithm correctness and efficiency	K2
CO2	Master a variety of advanced abstract datatype (ADT) and data structures and their Implementation.	K4
CO3	Demonstrate various searching , sorting and hash techniques and be able to apply and solve problems of real life	K4
CO4	Design and implement variety of data structures including linked lists,binary trees, heaps, graphs and search trees	K3
CO5	Ability to compare various search trees and find solutions for IT related problems	K6

#Based on suggested Revised BTL

Mapping of course out comes with program outcomes

	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>
<b>CO1</b>	3		2	3		
<b>CO2</b>			3	3		
<b>CO3</b>			3	3		2
<b>CO4</b>			3	3		3
<b>CO5</b>			3	3	2	2

(Please fill the above with Levels of Correlation,viz.,L,M, H)

<b>UNIT</b>	<b>CONTENTS</b>	<b>Contact Hours</b>
<b>UNIT- 1</b>	<b>Introduction to Data Structures-</b> Singly Linked Lists, Doubly Linked Lists, Circular Lists-Algorithms, Stacks and Queues-Algorithm Implementation using Linked Lists.	10Hrs
<b>UNIT- 2</b>	<b>Searching</b> -Linear and Binary, Search Methods, Sorting-Bubble Sort, Selection Sort, Insertion Sort, Quick Sort, Merge Sort, Trees- Binary trees, Operations- Insertion, Deletion, Properties, Representation and Traversals (DFT, BFT), Expression Trees (Infix, prefix, post fix), Graphs- Basic Concepts, Storage structures and Traversals	12Hrs
<b>UNIT- 3</b>	Dictionaries, ADT, The List ADT, Stack ADT, Queue ADT, Hash Table Representation, Hash Functions, Collision Resolution-Separate Chaining, Open Addressing- Linear Probing, Double Hashing	12Hrs

<b>UNIT- 4</b>	<b>Priority queues</b> - Définition, ADT,Realising a Priority Queue Using Heaps,Définition,Insertion,Délétion,SearchTrees-BinarySearchTrees,Définition,ADT,Implémentation,Operations-Searching,Insertion,Deletion	12Hrs
<b>UNIT- 5</b>	<b>Search Trees</b> - AVL Trees, Definition, Height of AVL Tree, Operations-Insertion,Deletion and Searching.Introduction to Red-Black and Splay Trees, B- Trees, Height of B-Tree, Insertion, Deletion and Searching, Comparison of Search Trees	12Hrs
	<b>Total</b>	58Hrs

\*Note:

#### TextBooks:

1. Data Structures: A Pseudo code Approach with C, 2ndEdition,Richard F.Gil berg, Behrouz A. Forouzon, CengageLearning,2004
2. Data Structures,Algorithms and Applications in java, 2ndEdition,Sartaj Sahni,University Press/Orient Black Swan, 2005

#### Reference Books:

1. Data Structures And Algorithm Analysis, 2ndEdition,Mark Allen Weiss,Pearson,2002
2. Data Structures And Algorithms in C++,3rdEdition, Adam Drozdek, Cengage Learning, 2005
3. C and Data Structures:A Snap Shot Oriented Treatise Using Live Engineering Examples, 1 st Edition,N.B.Venkateswarulu, E.V.Prasad,S Chand & Co,2009
4. ClassicDataStructures,2ndEdition,DebasisSamantha,PHILearning,2009



I Semester	<b>ADVANCED DATA WAREHOUSING AND DATA MINING</b>	L	T	P	C
		3	1	0	4

*Pre-requisites:* Data Structures, Algorithms, Probability & Statistics, Data Base Management Systems

*Course Objectives:* The main objective of the course is to

- Understand Data Warehousing and OLAP
- Master Data Preprocessing and Statistical Techniques
- Apply Classification Techniques and Model Evaluation
- Perform Association and Sequential Pattern Mining
- Explore Clustering and Advanced Data Mining

**Course Outcomes:** At the end of the course, student will be able to (Four to Six)

		Knowledge Level(K)#
<b>CO1</b>	<b>Describe</b> the architecture, modeling techniques, and implementation Strategies of data ware houses and OLAP systems, including modern cloud-based approaches (K2).	K2
<b>CO2</b>	<b>Apply</b> statistical and visualization techniques to describe datasets and Perform data preprocessing tasks such as cleaning, integration, reduction, and transformation. (K3)	K3
<b>CO3</b>	<b>Develop</b> and evaluate classification models using decision trees, Bayesian classifiers, and rule-based methods for solving predictive Analytics problems.(K4)	K4
<b>CO4</b>	<b>Discover</b> meaningful associations and sequential patterns in data using algorithms like Apriori, FP-Growth, and sequential pattern mining techniques.(K3)	K3
<b>CO5</b>	<b>Implement</b> clustering techniques such as K-means, hierarchical clustering, and DBSCAN, and analyze advanced data mining for text, spatial, and graph data.(K4)	K4

#Based on suggested Revised BTL

**Mapping of course outcomes with program outcomes**

	PO1	PO2	PO3	PO4	PO5	PO6
<b>CO1</b>			3	2	3	
<b>CO2</b>			3	3	2	
<b>CO3</b>	2		3	3	2	
<b>CO4</b>	2		3	3	2	
<b>CO5</b>	2		3	3	3	

(Please fill the above with Levels of Correlation, viz., L,M, H)

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UNIT	CONTENTS	Contact Hours
UNIT- 1	Data Ware housing and Online Analytical Processing :Basic concepts, Data are house Modeling: Data cube and OLAP, Data Ware house Design and Usage, Data Warehouse Implementation, Cloud Data Warehouse; Data Mining Methodologies: CRISP-DM and SEMMA, Comparison of Data Mining Methodologies . Statistical Limits on Data Mining, Introduction to Predictive Analytics, Technologies, Applications, Major issues (Text Book- 1)	10Hrs
UNIT- 2	Data Objects & Attribute Types, Basic Statistical Descriptions of Data, Data Visualization, Measuring Data Similarity and Dissimilarity.Data Preprocessing: An Overview, Data Cleaning, Data Integration, Data Reduction, Data Transformation and Data Discretization. (Text Book- 1)	10Hrs
UNIT- 3	<b>Classification:</b> Basic Concepts, General Approach to solving a classification problem, Decision Tree Induction: Attribute Selection Measures, Tree Pruning, Scalability and Decision Tree Induction, Visual Mining for Decision Tree Induction,Bayesian Classification Methods: Bayes Theorem, Naïve Bayes Classification, Rule-Based Classification, Model Evaluation and Selection. (Text Book- 2)	12Hrs
UNIT- 4	<b>Association Analysis:</b> Problem Definition, Frequent Item set Generation, Rule Generation: Confident Based Pruning, Rule Generation in Apriori Algorithm, Compact Representation of frequent item sets, FP-Growth Algorithm, <i>Sequential Patterns</i> : Preliminaries, Sequential Pattern Discovery (Text Book- 2)	12Hrs
UNIT- 5	<b>Cluster Analysis:</b> Clustering techniques, Different Types of Clusters; K-means: The Basic K-means Algorithm, K-means Additional Issues, Bi-secting K Means, <i>Agglomerative Hierarchical Clustering</i> : Basic Agglomerative Hierarchical Clustering Algorithm DBSCAN: Traditional Density Center-Based Approach, DBSCAN Algorithm, Strengths and Weaknesses. <i>Miningrichdatatypes</i> :Miningtextdata,Spatial-temporal data,Graphandnetworks.(TextBook- 2)	12Hrs
	<b>Total</b>	56Hrs

\*Note:





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**TextBooks:**

1. Data Mining concepts and Techniques, 3<sup>rd</sup> edition, Jiawei Han, Michel Kamber, Elsevier, 2011.
2. Introduction to Data Mining: Pang-Ning Tan & Michael Steinbach, Vipin Kumar Pearson, 2012.

**Reference Books:**

3. Data Mining: Vikram Pudi and P. Radha Krishna, Oxford Publisher.
4. Data Mining Techniques, Arun K. Pujari, 3<sup>rd</sup> edition, Universities Press, 2013.

**Online Resources:** (NPTEL course by Prof. Pabitra Mitra)

1. [http://onlinecourses.nptel.ac.in/noc17\\_mg24/preview](http://onlinecourses.nptel.ac.in/noc17_mg24/preview)
2. [http://www.saedsayad.com/data\\_mining\\_map.htm](http://www.saedsayad.com/data_mining_map.htm)

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ISemester	<b>MATHEMATICAL FOUNDATIONS OF COMPUTER SCIENCE</b>	L	T	P	C
		3	1	0	4

**Course Outcomes:**At the end of the course, student will be able to(Four to Six)

		Knowledge Level(K)#
<b>CO1</b>	To apply the basic rules and theorems of probability theory such as Baye's Theorem,to determine probabilities that help to solve engineering problems and to determine the expectation and variance of a random variable from its distribution	K3
<b>CO2</b>	Able to perform and analyze of sampling,means,proportions,variances and estimates the maximum likelihood based on population parameters	K5
<b>CO3</b>	To learn how to formulate and test hypotheses about sample means, variances and proportions and to draw conclusions based on the results of statistical tests	K2

#Based on suggested Revised BTL

**Mapping of course out comes with program outcomes**

	PO1	PO2	PO3	PO4	PO5	PO6
<b>CO1</b>	3		2	3		2
<b>CO2</b>	2		2	3		2
<b>CO3</b>	3	2	3	3		2

(Please fill the above with Levels of Correlation,viz.,L,M, H)

UNIT	CONTENTS	Contact Hours
<b>UNIT- 1</b>	<b>Basic Probability and Random Variables:</b> Random Experiments, Sample Spaces Events,the Concept of Probability the Axioms of Probability,Some Important Theorems on Probability Assignment of Probabilities, Conditional Probability Theorems on Conditional Probability, Independent Events, Bayes Theorem or Rule. Random Variables, Discrete Probability Distributions, Distribution Functions for Random Variables, Distribution Functions for Discrete Random Variables, Continuous Random Variables	10Hrs
<b>UNIT- 2</b>	<b>Sampling and Estimation Theory:</b> Population and Sample, Statistical Inference Sampling With and Without Replacement Random Samples, Random Numbers Population Parameters Sample Statistics Sampling Distributions, Frequency Distributions, Relative Frequency Distributions, Computation of Mean, Variance, and Moments for Grouped Data.Unbiased Estimates and Efficient Estimates Point Estimates and Interval Estimates. Reliability Confidence Interval Estimates of Population Parameters, Maximum Likelihood Estimates	10Hrs

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<b>UNIT– 3</b>	<b>Tests of Hypothesis and Significance:</b> Statistical Decisions Statistical Hypotheses.Null Hypotheses Tests of Hypotheses and Significance Type I and Type II Errors Level of SignificanceTestsInvolvingtheNormalDistributionOne-TailedandTwo-TailedTests	12Hrs
	P Value Special Tests of Significance for Large Samples Special Tests of Significance for Small Samples Relationship between Estimation Theory and Hypothesis Testing Operating Characteristic Curves. Power of a Test Quality Control Charts Fitting Theoretical Distributions to Sample Frequency Distributions, The Chi-Square Test for GoodnessofFitContingencyTablesYates' CorrectionforContinuityCoefficientof Contingency.)	
<b>UNIT– 4</b>	<b>Algebraic Structures and Number Theory:</b> Algebraic Systems, Examples, General Properties, Semi Groups and Monoids, Homomorphism of Semi Groups and Monoids, Group, Subgroup, AbelianGroup, Homomorphism, Isomorphism. Properties of Integers, Division Theorem, The Greatest Common Divisor, Euclidean Algorithm, Least Common Multiple, Testing for Prime Numbers, The Fundamental Theorem of Arithmetic,Modular Arithmetic (Fermat's Theorem and Euler's Theorem)	12Hrs
<b>UNIT– 5</b>	<b>Graph Theory:</b> Basic Concepts of Graphs, Sub graphs, Matrix Representation of Graphs: Adjacency Matrices, Incidence Matrices, Isomorphic Graphs, Paths and Circuits, Eulerian and Hamiltonian Graphs, Multigraphs, Planar Graphs, Euler's Formula,GraphColouringandCovering,ChromaticNumber,SpanningTrees, AlgorithmsforSpanningTrees(ProblemsOnlyandTheoremswithout Proofs).	12Hrs
<b>Total</b>		<b>56Hrs</b>

\*Note:

#### TextBooks:

1. Foundation Mathematics for Computer Science, 1stedition,John Vince,Springer,2015
2. Probability&Statistics,3rdEdition,Murray R.Spiegel,JohnJ.Schiller and R.Alu Srinivasan, Schaum's Outline Series, Tata McGraw-Hill Publishers, 2018
3. Probability and Statistics with Reliability,2ndedition,K.Trivedi,Wiley,2011
4. Discrete Mathematics and its Applications with Combinatorics and Graph Theory, 7<sup>th</sup> Edition, H. Rosen, Tata McGraw Hill, 2003

#### Reference Books:

1. Probability and Computing: Randomized Algorithms and Probabilistic Analysis,1 st edition, M. Mitzenmacher and E. Upfal,2005
2. Applied Combinatorics,6<sup>th</sup>edition,Alan Tucker, Wiley,2012

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ISemester	<b>IMAGE PROCESSING (PROGRAM ELECTIVE-I)</b>	L	T	P	C
		3	0	0	3

**Course Outcomes:**At the end of the course, student will be able to(Four to Six)

		Knowledge Level(K)#
<b>CO1</b>	Describe and explain basic principles of digital image processing.	K3
<b>CO2</b>	Design and implement algorithms that perform basic image processing(e.g. noise removal and image enhancement).	K3
<b>CO3</b>	Design and implement algorithms for advanced image analysis(e.g.image compression, image segmentation).	K4
<b>CO4</b>	Assess the performance of image processing algorithms and systems	K6

#Based on suggested Revised BTL

**Mapping of course out comes with program outcomes**

	PO1	PO2	PO3	PO4	PO5	PO6
<b>CO1</b>	2		3	3		
<b>CO2</b>	3		3	3	2	2
<b>CO3</b>	3		3	3	2	3
<b>CO4</b>	2	2	3	2		3

(Please fill the above with Levels of Correlation,viz.,L,M, H)

UNIT	CONTENTS	Contact Hours
<b>UNIT- 1</b>	<b>Introduction:</b> Fundamental steps in Image Processing System,Components of Image Processing System, Elements of Visual Perception, Image Sensing and acquisition, Image sampling & Quantization, Basic Relationship between pixels. Image Enhancement Techniques: Spatial Domain Methods: Basic grey level transformation,Histogram equalization,Image subtraction,image averaging	10Hrs
<b>UNIT- 2</b>	<b>Spatial filtering:</b> Smoothing, sharpening filters, Laplacian filters, Frequency domain filters, Smoothing and sharpening filters, Homomorphism is filtering. Image Restoration & Reconstruction: Model of Image Degradation/restoration process, Noise models, Spatial filtering, Inverse filtering, Minimum mean square Error filtering,constrained least square filtering,	10Hrs

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	Geometric mean filter, Image reconstruction from projections. Color Fundamentals, Color Models, Color Transformations.	
<b>UNIT- 3</b>	<b>Image Compression:</b> Redundancies-Coding, Inter pixel, Psycho visual; Fidelity, Source and Channel Encoding, Elements of Information Theory; Loss Less and Lossy Compression; Run length coding, Differential encoding, DCT, Vector quantization, Entropy coding, LZW coding; Image Compression Standards-JPEG, JPEG2000, MPEG; Video compression.	12Hrs
<b>UNIT- 4</b>	<b>Wavelet Based Image Compression:</b> Expansion of functions, Multi-resolution analysis, Scaling functions, MRA refinement equation, Wavelet series expansion, Discrete Wavelet Transform(DWT), Continuous, Wave let Transform, Fast Wavelet Transform, 2-D wavelet Transform, JPEG-2000 encoding	12Hrs
<b>UNIT- 5</b>	<b>Image Segmentation:</b> Discontinuities, Edge Linking and boundary detection, Threshold, Region Based Segmentation, Watersheds; Introduction to morphological operations; binary morphology- erosion, dilation, opening and closing operations, applications; basic gray-scale morphology operations; Feature extraction; Classification; Object recognition. Digital Image Watermarking: Introduction, need of Digital Image Water marking, applications of watermarking in copy right protection and Image quality analysis.	12Hrs
	<b>Total</b>	56Hrs

\*Note:

#### TextBooks:

1. Digital Image Processing, 2nd ed. Gonzalez, R.C. and Woods, R.E. India: Person Education, 2009

#### Reference Books:

1. Digital Image Processing, John Wiley, Pratt, W.K, Fourth Edition-2001
2. Digital Image Processing, Jaya raman, S., Veerakumar, T. and Esakkiranjana, S., Tata McGraw- Hill, Edition-3, 2009



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ISemester	<b>SOFT COMPUTING (Program Elective-I)</b>	L	T	P	C
		3	0	0	3

### Course Objectives:

- 1.To introduce the concepts in Soft Computing such as Artificial Neural Networks,Fuzzy logic-based systems, genetic algorithm-based systems and their hybrids.

**Course Outcomes:**At the end of the course, student will be able to (Four to Six)

		Knowledge Level(K)#
<b>CO1</b>	Learn soft computing techniques and their applications.	K2
<b>CO2</b>	Analyze various neural net work architectures.	K3
<b>CO3</b>	Define the fuzzy systems	K2
<b>CO4</b>	Understand the genetic algorithm concepts and their applications.	K2
<b>CO5</b>	Identify and select a suitable Soft Computing technology to solve the problem; construct a solution and implement a Soft Computing solution	K4

#Based on suggested Revised BTL

### Mapping of course outcomes with program outcomes

	PO1	PO2	PO3	PO4	PO5	PO6
<b>CO1</b>	2		2	3	2	
<b>CO2</b>	2		3	3		
<b>CO3</b>	1		2	2		
<b>CO4</b>	2		3	3	2	
<b>CO5</b>	3	2	3	3	3	3

(Please fill the above with Levels of Correlation,viz.,L,M, H)

UNIT	CONTENTS	Contact Hours
<b>UNIT- 1</b>	Introduction to Soft Computing, Artificial neural networks, biological neurons, Basic models of artificial neural networks, Connections, Learning, Activation Functions, McCulloch and Pitts Neuron, Hebb network.	10Hrs

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<b>UNIT- 2</b>	Perceptron networks, Learning rule, Training and testing algorithm, Adaptive Linear Neuron, Back propagation Network, Architecture, Training algorithm	10Hrs
<b>UNIT- 3</b>	Fuzzy logic, fuzzy sets, properties, operations on fuzzy sets, fuzzy relations, operations on fuzzy relations, Fuzzy membership functions, fuzzification, Methods of membership, value assignments, intuition, inference, rank ordering, Lambda –Cuts for fuzzy sets, Defuzzification methods	12Hrs
<b>UNIT- 4</b>	Truth values and Tables in Fuzzy Logic, Fuzzy propositions, Formation of fuzzy rules, Decomposition of rules, Aggregation of rules, Fuzzy Inference Systems, Mamdani and Sugeno types, Neuro-fuzzy hybrid systems, characteristics, classification	12Hrs
<b>UNIT- 5</b>	Introduction to genetic algorithm, operator singenetic algorithm, coding, selection, crossover, mutation, stopping condition for genetic algorithm flow, Genetic-neuro hybrid systems, Genetic Fuzzy rule based system	12Hrs
<b>Total</b>		<b>56Hrs</b>

\*Note:

#### TextBooks:

1. S.N.Sivanandamand , S.N.Deepa, Principles of soft computing – John Wiley & Sons, 2007.
2. Timothy J. Ross, Fuzzy Logic with engineering applications, John Wiley & Sons, 2016.

#### Reference Books:

1. N.K. Sinha and M.M. Gupta, Soft Computing & Intelligent Systems: Theory & Applications - Academic Press / Elsevier. 2009.
2. Simon Haykin, Neural Network - A Comprehensive Foundation - Prentice Hall International, Inc. 1998
3. R. Eberhart and Y. Shi, Computational Intelligence: Concepts to Implementation, Morgan Kaufman/Elsevier, 2007.
3. Driankov D., Hellendoorn H. and Reinfrank M., An Introduction to Fuzzy Control Narosa Pub., 2001.
4. Bart Kosko, Neural Network and Fuzzy Systems - Prentice Hall, Inc., Englewood Cliffs, 1992
5. Goldberg D.E, Genetic Algorithms in Search , Optimization , and Machine Learning Addison Wesley, 1989

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I Semester	<b>ADVANCED COMPUTER NETWORKS (Program Elective-I)</b>	L	T	P	C
		3	0	0	3

**Course Objectives:** This course is aimed at enabling the students to

1. The course is aimed at providing basic understanding of Computer networks starting with OSI Reference Model, Protocols at different layers with special emphasis on IP, TCP & UDP and Routing algorithms.
2. Some of the major topics which are included in this course are CSMA/CD, TCP/IP implementation, LAN's/WANs, internet working technologies, Routing and Addressing.
3. Provide the mathematical background of routing protocols.
4. Aim of this course is to develop some familiarity with current research problems and research methods in advance computer networks

**Course Outcomes:** At the end of the course, student will be able to (Four to Six)

		Knowledge Level(K)#
<b>CO1</b>	Illustrate reference models with layers, protocols, and interfaces.	K4
<b>CO2</b>	Describe routing algorithms, sub netting, and addressing in IPv4 and IPv6.	K3
<b>CO3</b>	Analyze basic network protocols and their use in network design and implementation.	K3
<b>CO4</b>	Describe concepts related to wireless networks such as WLANs, WiMAX, IEEE802.11, cellular and satellite systems.	K4
<b>CO5</b>	Describe emerging network trends such as MANETs and Wireless Sensor Networks (WSNs).	K2

#Based on suggested Revised BTL

**Mapping of course outcomes with program outcomes**

	PO1	PO2	PO3	PO4	PO5	PO6
<b>CO1</b>			3	3		
<b>CO2</b>			3	3		
<b>CO3</b>	2		3	3		2
<b>CO4</b>			2	2		
<b>CO5</b>			2	2	2	2

(Please fill the above with Levels of Correlation, viz., L, M, H)

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UNIT	CONTENTS	Contact Hours
UNIT- 1	<b>Network layer:</b> Network Layer design issues: store-and forward packet switching, services provided transport layers, implementation connection less services, implementation connection oriented services, comparison of virtual-circuit and data gram sub nets, Routing Algorithms-shortest path routing, flooding, distance vector routing, link state routing, Hierarchical routing, congestion control algorithms : Approaches to congestion control, Traffic aware routing, Admission control, Traffic throttling, choke Packets, Load shedding, Random early detection, Quality of Service, Application requirements, Traffic shaping, Leaky and Token buckets.	12Hrs
UNIT- 2	<b>Internet working and IP protocols:</b> How networks differ, How networks can be connected, internet working, tunneling, The network layer in the internet, IPV4 Protocol, IP addresses, Sub nets, CIDR, classful and Special addressing, network address translation (NAT), IPV6 Address structure address space, IPV6 Advantages, packet format, extension Headers, Transition from IPV4 to IPV6 , Internet Control Protocols- ICMP, ARP, DHCP.	12Hrs
UNIT- 3	<b>Transport Layer Protocols:</b> Introduction, Services, Port numbers, User Datagram Protocol: User datagram, UDP services, UDP Applications, Transmission control Protocol: TCP services, TCP features, Segment, A TCP connection, State transition diagram, Windows in TCP, Flow control and error control, TCP Congestion control, TCP Timers, SCTP: SCTP services SCTP features, packet format, An SCTP association, flow control, error control	12Hrs
UNIT- 4	<b>Wireless LANS:</b> Introduction, Architectural comparison, Access control, The IEEE 802.11 Project: Architecture, MAC sub layer, Addressing Mechanism, Physical Layer, Bluetooth: Architecture, Bluetooth Layers Other Wireless Networks: WIMAX: Services, IEEE project 802.16, Layers in project 802.16, Cellular Telephony: Operations, First Generation(1G), Second Generation(2G), Third Generation(3G), Fourth Generation (4G), Satellite Networks: Operation, GEO Satellites, MEO satellites, LEO satellites	12Hrs
UNIT- 5	<b>Emerging trends in Computer networks: Mobile computing:</b> Motivation for mobile computing, Protocol stack issues in mobile computing environment, mobility issues in mobile computing, security issues in mobile networks, MOBILE AdHoc Networks: Applications of Ad Hoc Networks, Challenges and Issues in MANETS, MAC Layer Issues Routing Protocols in MANET, Transport Layer Issues, Ad hoc Network Security	12Hrs



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	<b>Wireless Sensor Networks:</b> WSN functioning, Operating system support insensor devices, WSN characteristics, sensor network operation, Sensor Architecture: Cluster management, Wireless Mesh Networks: WMN design,Issues in WMNs, Computational Grids,Grid Features, Issues in Grid construction design,Grid design features,P2P Networks:	
<b>UNIT- 5</b>	<b>Emerging trends in Computer networks: Mobile computing:</b> Motivation for mobile computing, Protocol stack issues in mobile computing environment, mobility issues in mobile computing, security issues in mobile networks, MOBILE AdHoc Networks: Applications of Ad Hoc Networks, Challenges and Issues in MANETS, MAC Layer Issues Routing Protocols in MANET, Transport Layer Issues, Ad hoc Network Security <b>Wireless Sensor Networks:</b> WSN functioning, Operating system support insensor devices, WSN characteristics, sensor network operation, Sensor Architecture: Cluster management, Wireless Mesh Networks: WMN design,Issues in WMNs, Computational Grids, Grid Features, Issues in Grid construction design, Grid design features, P2PNetworks: CharacteristicsofP2PNetworks,ClassificationofP2Psystems,Gnutella, BitTorrent, Session Initiation Protocol(SIP) , Characteristics and addressing, Components of SIP, SIP establishment, SIP security.	12Hrs
	<b>Total</b>	60Hrs

\*Note:

#### TextBooks:

1. Datacommunicationsandnetworking4theditionBehrouzA Fourzan,TMH-2007
2. Computernetworks4theditionAndrewSTanenbaum,Pearson,2012
3. Computer networks,Mayank Dave,CENGAGE,First edition.2012

#### Reference Books:

1. Computer networks,Asystem Approach,5thed,LarryL Peterson and BruceSDavie, Elsevier-2012.





[Type text]

ISemester	<b>ADVANCED SOFTWARE ENGINEERING (PROGRAM ELECTIVE-I)</b>	L	T	P	C
		3	0	0	3

**Course Objectives:** This course is aimed at enabling the students to

1. This course is designed to provide an in depth understanding of phases of Software Development, common process models including Waterfall, the Unified Process, hands-on experience with elements of the agile process, a variety of Software Engineering practices such as requirements analysis and specification, code analysis, code debugging, testing, and Software Design techniques.

**Course Outcomes:** At the end of the course, student will be able to (Four to Six)

		Knowledge Level(K)#
CO1	Demonstrate software process, various models and Agile methodologies	K4
CO2	Analyze and Specify software requirements through a SRS documents	K5
CO3	Design and Plan software solutions to problems	K3
CO4	Analyze the importance of Quality assurance and design, implement, and execute test cases at the Unit level.	K5
CO5	Design, implement, and execute test cases at Integration level and analyze the role of various metrics	K3

#Based on suggested Revised BTL

**Mapping of course outcomes with program outcomes**

	PO1	PO2	PO3	PO4	PO5	PO6
CO1	2		3	3		2
CO2	2		3	3		2
CO3	3	2	3	3		3
CO4	2		3	3		3
CO5	2		3	3		3

(Please fill the above with Levels of Correlation, viz., L, M, H)

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UNIT	CONTENTS	Contact Hours
UNIT- 1	<b>Software and Software Engineering:</b> Nature of software, Software Process, Software Engineering Practice. Process Models: Generic processmodel,definingaframeworkactivity,identifyingtaskset, Process assessment and improvement,perspective process models Aglity and process:Agility,Agile process,Scrum,other Agile frameworks, recommended process model.	10Hrs
UNIT- 2	<b>Human aspects of Software Engineering:</b> characteristics and psychology of Software Engineer, software team, team structure. <b>Principles that guide practice:</b> core principles, principles that guide each framework activity. <b>Understanding Requirements:</b> Requirements engineering, establishing groundwork, requirements gathering, developing use cases, building analysis model, negotiating requirements, requirements monitoring, validating Requirements <b>Requirements modeling:</b> requirements analysis,class-based modeling, functional modeling, behavioral modeling.	12Hrs
UNIT- 3	<b>Design:Design process,design concepts,design model Architectural design:</b> software architecture, architectural styles, architectural design, assessing alternative architectural designs. <b>User experience design:</b> elements,golden rules,User interface analysis and design, user experience analysis, user interface design, design evaluation, usability and accessibility <b>Design for mobility:</b> mobile development life cycle, mobile architecture, web design pyramid, , mobility and design quality, best practices.	12Hrs
UNIT- 4	<b>Quality: software quality, quality dilemma, achieving software quality Reviews:</b> review metrics, Informal reviews, Formal technical reviews. <b>Software Quality Assurance:</b> elements,SQAprocess,Product characteristics, SQA tasks,goals and metrics,statistical software quality assurance, software reliability, ISO 9000 quality standards, SQA plan. <b>Software testing:</b> strategic approach to software testing, planning and record keeping,test case design,white box testing,black box testing, object oriented testing.	12Hrs

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<b>UNIT- 5</b>	<b>Software testing- integration level:</b> Software testing fundamentals, integration testing, regression testing, integration testing in OO context, validation testing. <b>Software testing- testing for mobility:</b> mobile testing guidelines, testing strategies, User experience testing issues, web application testing, Web testing strategies, security testing, performance testing. <b>Software metrics and analytics:</b> software measurement, software analytics, product metrics, metrics for testing, metrics for maintenance, process and project metrics, software measurement, metrics for software quality	12Hrs
	<b>Total</b>	58Hrs

\*Note:

#### TextBooks:

1. “Software Engineering, A practitioner’s Approach”, Roger S. Pressman, Bruce R. Maxim, 9th Edition, Tata McGraw-Hill.
2. “Software Engineering”, Ian Sommerville, 9th edition, Pearson education

#### Reference Books:

1. Software Engineering: A Primer, Waman S Jawadekar, Tata McGraw-Hill, 2008
2. Software Engineering, Principles and Practices, Deepak Jain, Oxford University Press.

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ISemester	<b>TIME SERIES ANALYSIS (PROGRAM ELECTIVE-II)</b>	L	T	P	C
		3	0	0	3

**Course Objectives:** This course is aimed at enabling the students to

- The main objective of the course is to introduce a variety of statistical models for time series and cover the main methods for analyzing these models

**Course Outcomes:** At the end of the course, student will be able to (Four to Six)

		Knowledge Level(K)#
CO1	Formulate real life problems using time series models	K1
CO2	Describe the statistical software to estimate the models from real data, and draw conclusions and develop solutions from the estimated models.	K3
CO3	Explain the visual and numerical diagnostics to assess the soundness of their models	K2
CO4	Develop to communicate the statistical analyses of substantial datasets through explanatory text, tables and graphs	K5
CO5	Combine and adapt different statistical models to analyse large and more complex data	K2

#Based on suggested Revised BTL

**Mapping of course outcomes with program outcomes**

	PO1	PO2	PO3	PO4	PO5	PO6
CO1	2		3	3		3
CO2	2		3	3	2	3
CO3	3	2	3	3		2
CO4	2		2	2		2
CO5	2		3	3	2	3

(Please fill the above with Levels of Correlation, viz., L, M, H)

UNIT	CONTENTS	Contact Hours
UNIT- 1	<b>INTRODUCTION OF TIME SERIES ANALYSIS:</b> Introduction to Time Series and Forecasting, Different types of data, Internal structures of time series. Models for time series analysis, Auto correlation and Partial auto correlation. Examples of Time series Nature and uses of forecasting, Forecasting Process, Data for forecasting, Resources for forecasting	10Hrs



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UNIT- 2	<b>STATISTICS BACKGROUND FOR FORECASTING:</b> Graphical Displays, Time Series Plots, Plotting Smoothed Data, Numerical Description of Time Series Data, Use of Data Transformations and Adjustments, General Approach to Time Series Modeling and Forecasting, Evaluating and Monitoring Forecasting Model Performance	12Hrs
UNIT- 3	<b>TIME SERIES REGRESSION MODEL:</b> Introduction Least Squares Estimation in Linear Regression Models, Statistical Inference in Linear Regression, Prediction of New Observations, Model Adequacy Checking, Variable Selection Methods in Regression, Generalized and Weighted Least Squares, Regression Models for General Time Series Data, Exponential Smoothing, First order and Second order	12Hrs
UNIT- 4	<b>AUTO REGRESSIVE INTEGRATED MOVING AVERAGE (ARIMA) MODELS:</b> Autoregressive Moving Average (ARMA) Models, Stationarity and Invertibility of ARMA Models, Checking for Stationarity using Variogram, Detecting Non stationarity, Autoregressive Integrated Moving Average (ARIMA) Models, Forecasting using ARIMA, Seasonal Data, Seasonal ARIMA Models Forecasting using Seasonal ARIMA Models Introduction, Finding the "BEST" Model.  <b>Example:</b> Internet Users Data Model Selection Criteria, Impulse Response Function to Study the Differences in Models Comparing Impulse Response Functions for Competing Models.	12Hrs
UNIT- 5	<b>MULTIVARIATE TIME SERIES MODELS AND FORECASTING:</b> Multivariate Time Series Models and Forecasting, Multivariate Stationary Process, Vector ARIMA Models, Vector AR (VAR) Models, Neural Networks and Forecasting Spectral Analysis, Bayesian Methods in Forecasting.	12Hrs
	<b>Total</b>	58Hrs

\*Note:

#### Text Books:

1. Introduction To Time Series Analysis And Forecasting, 2nd Edition, Wiley Series In Probability And Statistics, By Douglas C. Montgomery, Cheryl L. Jen (2015)
2. Master Time Series Data Processing, Visualization, And Modeling Using Python, Dr. Avishek Pal Dr. Pks Prakash (2017)



[Type text]

ISemester	<b>HIGH PERFORMANCE COMPUTING (PROGRAM ELECTIVE-II)</b>	L	T	P	C
		3	0	0	3

**Course Objectives:** This course is aimed at enabling the students to

- The main objective of the course is to introduce a variety of statistical models for time series and cover the main methods for analyzing these models

**Course Outcomes:** At the end of the course, student will be able to (Four to Six)

		Knowledge Level(K)#
CO1	Describe different parallel architectures, inter-connect networks, programming models	K3
CO2	Develop an efficient parallel algorithm to solve given problem	K4
CO3	Analyze and measure performance of modern parallel computing systems	K5
CO4	Build the logic to parallelize the programming task	K2

#Based on suggested Revised BTL

**Mapping of course outcomes with program outcomes**

	PO1	PO2	PO3	PO4	PO5	PO6
CO1	2		3	3		
CO2	3		3	3	2	3
CO3	3		3	3	2	3
CO4	3		3	3	2	3

(Please fill the above with Levels of Correlation, viz., L, M, H)

UNIT	CONTENTS	Contact Hours
UNIT- 1	<b>Introduction:</b> Motivating Parallelism, Scope of Parallel Computing, Parallel Programming Platforms: Implicit Parallelism, Trends in Microprocessor and Architectures, Limitations of Memory, System Performance, Dichotomy of Parallel Computing Platforms, Physical Organization of Parallel Platforms, Communication Costs in Parallel Machines, Scalable design principles, Architectures: N-wide superscalar architectures, Multi-core architecture.	10Hrs

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UNIT- 2	<b>Parallel Programming:</b> Principles of Parallel Algorithm Design: Preliminaries, Decomposition Techniques, Characteristics of Tasks and Interactions, Mapping Techniques for Load Balancing, Methods for Containing Interaction Overheads, Parallel Algorithm Models, The Age of Parallel Processing, the Rise of GPU Computing, A Brief History of GPUs, Early GPU.	12Hrs
UNIT- 3	<b>Basic Communication:</b> Operations- One-to-All Broadcast and All-to-One Reduction, All-to-All Broadcast and Reduction, All-Reduce and Prefix-Sum Operations, Scatter and Gather, All-to-All Personalized Communication, Circular Shift, Improving the Speed of Some Communication Operations. Programming shared address space platforms: threads- basics, synchronization, Open MP programming	12Hrs
UNIT- 4	<b>Analytical Models:</b> Sources of overhead in Parallel Programs, Performance Metrics for Parallel Systems, and The effect of Granularity on Performance, Scalability of Parallel Systems, Minimum execution time and minimum cost, optimal execution time. <b>Dense Matrix Algorithms:</b> Matrix Vector Multiplication, Matrix-Matrix Multiplication.	12Hrs
UNIT- 5	<b>Parallel Algorithms-Sorting and Graph:</b> Issues in Sorting on Parallel Computers, Bubble Sort and its Variants, Parallelizing Quick sort, All- Pairs Shortest Paths, Algorithm for sparse graph, Parallel Depth-First Search, Parallel Best First Search. <b>CUDA Architecture:</b> CUDA Architecture, Using the CUDA Architecture, Applications of CUDA Introduction to CUDA C-Write and launch CUDA C kernels, Manage GPU memory, Manage communication and synchronization, Parallel Programming in CUDA-C.	12Hrs
<b>Total</b>		58Hrs

\*Note:

#### TextBooks:

1. Ananth Grama, Anshul Gupta, George Karypis, and Vipin Kumar, "Introduction to Parallel Computing", 2nd edition, Addison-Wesley, 2003, ISBN: 0-201-64865-2
2. Jason Sanders, Edward Kandrot, "CUDA by Example", Addison-Wesley, ISBN- 13: 978-0-13-138768-3

#### ReferenceBooks

1. Kai Hwang, "Scalable Parallel Computing", McGraw Hill 1998, ISBN: 0070317984
2. Shane Cook, "CUDA Programming: A Developer's Guide to Parallel Computing with GPUs", Morgan Kaufmann Publishers Inc. San Francisco, CA, USA 2013 ISBN: 978124159884
3. David Culler, Jaswinder Pal Singh, "Parallel Computer Architecture: A Hardware/Software Approach", Morgan Kaufmann, 1999, ISBN 978-1-55860-343-1



[Type text]

4. RodStephens, "Essential Algorithms", Wiley, ISBN: ISBN:978-1-118-61210-1

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I Semester	<b>AGILE METHODOLOGIES (PROGRAM ELECTIVE-II)</b>	L	T	P	C
		3	0	0	3

**Course Objectives:** This course is aimed at enabling the students to

1. The main objectives of this course are to introduce the important concepts of Agile software development Process, emphasize the role of stand-up meetings in software collaboration, impart the knowledge on values and principles in understanding agility

**Course Outcomes:** At the end of the course, student will be able to(Four to Six)

		Knowledge Level(K)#
<b>CO1</b>	Understand the core values and mind set of Agile Methodology for effective project development	K1
<b>CO2</b>	Explain Agile Principles and apply them in Agile Project management practices	K3
<b>CO3</b>	Describe Key concepts of XP, Simplicity, and Incremental Design	K2
<b>CO4</b>	Apply Lean Principles to identify and Eliminating Waste in software processes	K4

#Based on suggested Revised BTL

**Mapping of course out comes with program outcomes**

	PO1	PO2	PO3	PO4	PO5	PO6
<b>CO1</b>	2		2	3	2	2
<b>CO2</b>	2	2	3	3	2	3
<b>CO3</b>	2		3	3		2
<b>CO4</b>	3		3	3	2	3

(Please fill the above with Levels of Correlation, viz., L,M, H)

UNIT	CONTENTS	Contact Hours
<b>UNIT-1</b>	<b>Learning Agile:</b> Getting Agile into your brain, Understanding Agile values, No Silver Bullet, Agile to the Rescue, adding Agile makes a difference. A fractured perspective, How a fractured perspective causes project problems. The Agile Manifesto, Purpose behind Each Practice. Individuals and Interactions Over Processes and Tools, Working Software over Comprehensive Documentation, Customer Collaboration over Contract Negotiation, Responding to Change over Following a Plan, Principles over Practices. Understanding the Elephant,	10Hrs

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	Methodologies Help You Get It All in Place at Once, Where to Start with a New Methodology	
<b>UNIT- 2</b>	<b>The Agile Principles:</b> The 12 Principles of Agile Software, The Customer Is Always Right, “Do As I Say, Not As I Said”. Delivering the Project, Better Project Delivery for the Ebook Reader Project. Communicating and Working Together, Better Communication for the Ebook Reader Project. Project Execution—Moving the Project Along, A Better Working Environment for the Ebook Reader Project Team. Constantly Improving the Project and the Team. The Agile Project: Bringing All the Principles Together	12Hrs
<b>UNIT- 3</b>	<b>SCRUM and Self-Organizing Teams:</b> The Rules of Scrum, Act I: I Can Haz Scrum?, Every one on a Scrum Team owns the Project, The Scrum Master Guides The Team’s Decisions, The Product Owner Helps the Team Understand the Value of the Software, Everyone Owns the Project, Scrum Has Its Own Set of Values ,Status Updates Are for Social Networks!, The Whole Team Uses the Daily Scrum, Feedback and the Visibility-Inspection-Adaptation Cycle, The Last Responsible Moment, How to Hold an Effective Daily Scrum. Sprinting into a Wall, Sprints, Planning, and Retrospectives, Iterative or Incremental?, The Product Owner Makes or Breaks the Sprint, Visibility and Value, How to Plan and Run an Effective Scrum Sprint <b>Scrum Planning And Collective Commitment:</b> Not Quite Expecting the Unexpected, User Stories, Velocity, and Generally Accepted Scrum Practices, Make Your Software Useful, User Stories Help Build Features Your Users Will Use, Conditions of Satisfaction, Story Points and Velocity, Burn down Charts, Planning and Running a Sprint Using Stories, Points, Tasks, and a Task Board. Victory Lap, Scrum Values Revisited, Practices Do Work Without the Values (Just Don’t Call It Scrum), Is Your Company’s Culture Compatible with Scrum Values.	12Hrs



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UNIT- 4	<p><b>XP And Embracing Change:</b> Going into Overtime, The Primary Practices of XP, Programming Practices, Integration Practices, Planning Practices, Team Practices, Why Teams Resist Changes, and How the Practices Help. The Game Plan Changed, but We're Still Losing, The XP Values Help the Team Change Their Mindset, XP Helps Developers Learn to Work with Users, Practices Only "Stick" When the Team Truly Believes in Them, An Effective Mindset Starts with the XP Values, The XP Values, Paved with Good Intentions. The Momentum Shifts, Understanding the XP Principles Helps You Embrace Change, The Principles of XP, XP Principles Help You Understand Planning, XP Principles Help You Understand Practices—and Vice Versa, Feedback Loops. <b>XP, Simplicity, and Incremental Design:</b> Code and Design, Code Smells and Anti patterns (or, How to Tell If You're Being Too Clever), XP Teams Look for Code Smells and Fix Them, Hooks, Edge Cases, and Code That Does Too Much. Make Code and Design Decisions at the Last Responsible Moment, Fix Technical Debt by Refactoring Mercilessly, Use Continuous Integration to Find Design Problems, Avoid Monolithic Design, Incremental Design and the Holistic XP Practices. Teams Work Best When They Feel Like They Have Time to Think, Team Members Trust Each Other and Make Decisions Together. The XP Design, Planning, Team, and Holistic Practices Form an Ecosystem Incremental Design Versus Designing for Reuse, When Units Interact in a Simple Way, the System Can Grow Incrementally, Great Design Emerges from Simple Interactions, Final Score.</p>	12Hrs
UNIT- 5	<p><b>Lean, Eliminating Waste, and Seeing the whole:</b> Lean Thinking, Commitment, Options Thinking, and Set-Based Development, Creating Heroes and Magical Thinking. Eliminate Waste, Use a Value Stream Map to Help See Waste Clearly, Gain a Deeper Understanding of the Product, See the Whole, Find the Root Cause of Problems That You Discover. Deliver As Fast As Possible, Use an Area Chart to Visualize Work in Progress, Control Bottlenecks by Limiting Work in Progress. <b>Kanban, Flow, and Constantly Improving:</b> The Principles of Kanban, Find a Starting Point and Evolve Experimentally from There. Stories Go into the System; Code Comes Out, Improving Your Process with Kanban, Visualize the Workflow, Limit Work in Progress. Measure and Manage Flow, Managing Flow with WIP Limits Naturally Creates Slack. Make Process Policies Explicit So Everyone Is on the Same Page. Emergent Behavior with Kanban.</p> <p><b>The Agile Coach:</b> Coaches Understand Why People Don't Always Want to Change. The Principles of Coaching.</p>	12Hrs
<b>Total</b>		58Hrs

\*Note:



[Type text]

**Text Books:**

1. Andrew Stellman, Jill Alison Hart, Learning Agile, O'Reilly, 2015.

**Reference Books:**

1. Andrew stellman, Jennifer Green, Headfirst Agile, O'Reilly, 2017.
2. Rubin K, Essential Scrum: A practical guide to the most popular Agile process, Addison-Wesley, 2013

[Type text]

ISemester	<b>ADVANCED COMPILER DESIGN (PROGRAM ELECTIVE-II)</b>	L	T	P	C
		3	0	0	3

**Course Outcomes:** At the end of the course, student will be able to (Four to Six)

		Knowledge Level(K)#
<b>CO1</b>	Demonstrate various phases involved in the design of compiler	K4
<b>CO2</b>	Organize and apply Syntax Analysis Techniques such as Top Down Parsing and LL(1) grammars	K3
<b>CO3</b>	Design Bottom Up Parsing and Construct LR parsers	K4
<b>CO4</b>	Analyse synthesized, inherited attributes and syntax directed translation schemes	K5
<b>CO5</b>	Determine appropriate algorithms for a target code generation	K6

#Based on suggested Revised BTL

**Mapping of course outcomes with program outcomes**

	PO1	PO2	PO3	PO4	PO5	PO6
<b>CO1</b>	2		3	3		2
<b>CO2</b>			3	3		
<b>CO3</b>	2		3	3		2
<b>CO4</b>	3		3	3		2
<b>CO5</b>	3		3	3	2	3

(Please fill the above with Levels of Correlation, viz., L, M, H)

UNIT	CONTENTS	Contact Hours
<b>UNIT- 1</b>	<b>Lexical Analysis:</b> Language Processors, Structure of a Compiler, Lexical Analysis, The Role of the Lexical Analyzer, Bootstrapping, Input Buffering, Specification of Tokens, Recognition of Tokens, Lexical Analyzer Generator-LEX, Finite Automata, Regular Expressions and Finite Automata, Design of a Lexical Analyzer Generator.	10Hrs
<b>UNIT- 2</b>	<b>Syntax Analysis:</b> The Role of the Parser, Context-Free Grammars, Derivations, Parse Trees, Ambiguity, Left Recursion, Left Factoring, Top Down Parsing: Pre Processing Steps of Top Down Parsing, Back tracking, Recursive Descent Parsing, LL(1) Grammars, Non-recursive Predictive Parsing, Error Recovery in Predictive Parsing	12Hrs

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<b>UNIT- 3</b>	<b>Bottom Up Parsing:</b> Introduction, Difference between LR and LL Parsers, Types of LR Parsers, Shift Reduce Parsing, SLR Parsers, Construction of SLR Parsing Tables, More Powerful LR Parsers, Construction of CLR (1) and LALR Parsing Tables, Dangling Else Ambiguity, Error Recovery in LR Parsing, Handling Ambiguity Grammar with LR Parsers	12Hrs
<b>UNIT- 4</b>	<b>Syntax Directed Translation:</b> Syntax-Directed Definitions, Evaluation Orders for SDD's, Applications of Syntax Directed Translation, Syntax-Directed Translation Schemes, Implementing L-Attributed SDD's. Intermediate Code Generation: Variants of Syntax Trees, Three Address Code, Types and Declarations, Translation of Expressions, Type Checking, Control Flow, Back patching, Intermediate Code for Procedures.	12Hrs
<b>UNIT- 5</b>	<b>Run Time Environments:</b> Storage Organization, Run Time Storage Allocation, Activation Records, Procedure Calls, Displays, Code Optimization: The Principle Sources of Optimization, Basic Blocks, Optimization of Basic Blocks, Structure Preserving Transformations, Flow Graphs, Loop Optimization, Data-Flow Analysis, Peephole Optimization, Code Generation: Issues in the Design of a Code Generator, Object Code Forms, Code Generation Algorithm, Register Allocation and Assignment.	12Hrs
<b>Total</b>		<b>58Hrs</b>

\*Note:

#### TextBooks:

1. Compilers: Principles, Techniques and Tools, Second Edition, Alfred V. Aho, Monica S. Lam, Ravi Sethi, Jeffrey D. Ullman, Pearson Publishers, 2007

#### ReferenceBooks:

1. Compiler Construction, Principles and Practice, Kenneth C. Louden, Cengage Learning, 2006
2. Modern compiler implementation in C, Andrew W. Appel, Revised edition, Cambridge University Press.
3. Optimizing Compilers for Modern Architectures, Randy Allen, Ken Kennedy, Morgan Kaufmann, 2001.
4. Levine, J. R., T. Mason and D. Brown, Lex and Yacc, edition, O'Reilly & Associates, 1990

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I Semester	<b>DATA STRUCTURES ALGORITHM &amp; ANALYSIS LAB</b>	L	T	P	C
		0	1	2	2

**Course Outcomes:** At the end of the course, student will be able to (Four to Six)

		Knowledge Level(K)#
<b>CO1</b>	Ability to write and analyze algorithms for algorithm correctness and efficiency	K2
<b>CO2</b>	Master a variety of advanced abstract data type (ADT) and data structures and their Implementation.	K4
<b>CO3</b>	Demonstrate various searching, sorting and hash techniques and be able to apply and solve problems of real life	K4
<b>CO4</b>	Design and implement variety of data structures including linked lists, binary trees, heaps, graphs and search trees	K3
<b>CO5</b>	Ability to compare various search trees and find solutions for ITr elated problems	K6

#Based on suggested Revised BTL

**Mapping of course out comes with program outcomes**

	PO1	PO2	PO3	PO4	PO5	PO6
<b>CO1</b>	3		2	3		
<b>CO2</b>			3	3		
<b>CO3</b>			3	3		2
<b>CO4</b>			3	3		3
<b>CO5</b>			3	3	2	2

(Please fill the above with Levels of Correlation, viz., L, M, H)

UNIT	CONTENTS	Contact Hours
<b>Experiment-1</b>	Write a java program to perform various operations on single linked list	10Hrs
<b>Experiment-2</b>	Write a java program for the following a) Reverse a linked list b) Sort the data in a linked list c) Remove duplicates d) Merge two linked lists	12Hrs
<b>Experiment-3</b>	Write a java program to perform various operations on doubly linked list	12Hrs



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<b>Experiment-4</b>	Write a java program to perform various operations on circular linked list	
<b>Experiment-5</b>	Write a java program for performing various operations on stack using linked list	12Hrs
<b>Experiment-6</b>	Write a java program for performing various operations on queue Using linked list	12Hrs
<b>Experiment-7</b>	Write a java program for the following using stack a) Infix to post fix conversion. b) Expression evaluation. c) Obtain the binary number for a given decimal number.	
<b>Experiment-8</b>	Write a java program to implement various operations on Binary Search Tree Using Recursive and Non-Recursive methods.	
<b>Experiment-9</b>	Write a java program to implement the following for a graph. a) BFSb)DFS	
<b>Experiment-10</b>	Write a java program to implement Merge&Heap Sort of given elements	
<b>Experiment-11</b>	Write a java program to implementQuickSortofgiveelements	
<b>Experiment-12</b>	WriteajavaprogramtoimplementvariousoperationsonAVLtrees	
<b>Experiment-13</b>	Writeajavaprogramtoperformthefollowingoperations: a) InsertionintoaB-treeb)SearchinginaB-tree	
<b>Experiment-14</b>	Writeajavaprogramtoimplementationofrecursive andnon- recursive functions to Binary tree Traversals	
<b>Experiment-15</b>	WriteajavaprogramtoimplementallthefunctionsofDictionary (ADT) using Hashing	
<b>Total</b>		<b>58Hrs</b>

\*Note:

[Type text]

ISemester	<b>ADVANCED DATA WARE HOUSING AND DATA MINING LAB</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
		<b>0</b>	<b>1</b>	<b>2</b>	<b>2</b>

**Pre-requisites:** Data Base Management Systems, Python Programming **COURSE OBJECTIVES:** The main objective of the course is to

- Inculcate Conceptual, Logical, and Physical design of Data Ware houses OLAP applications and OLAP deployment
- Design a data ware house or data mart to present information needed by management in a form that is usable
- Emphasize hands-on experience working with all real data sets.
- Test real data sets using popular datamining tools such as WEKA, Python Libraries
- Developability to design various algorithms based on datamining tools.

**Software Requirements:** WEKA Tool /Python/R-Tool/RapidTool /Oracle Data mining

UNIT	CONTENTS	Contact Hours
<b>Experiment-1</b>	Creation of a Data Warehouse. <ul style="list-style-type: none"> <li>➤ Build Data Warehouse/Data Mart (using open source tools like Pentaho Data Integration Tool, Pentaho Business Analytics; or other data warehouse tools like Microsoft-SSIS, Informatica, Business Objects, etc.,)</li> <li>➤ Design multi-dimensional data models namely Star, Snowflake and Fact Constellation schemas for any one enterprise (ex. Banking, Insurance, Finance, Healthcare, manufacturing, Automobiles, sales etc).</li> <li>➤ Write ETL scripts and implement using data warehouse tools.</li> <li>➤ Perform Various OLAP operations such slice, dice, roll up, drill up and pivot</li> </ul>	10Hrs

[Type text]

<b>Experiment–2</b>	<p>Explore machine learning tool“WEKA”</p> <ul style="list-style-type: none"> <li>➤ ExploreWEKA DataMining/Machine Learning Tool kit.</li> <li>➤ Downloading and/or installation of WEKA data mining toolkit.</li> <li>➤ Understand the features of WEKA toolkit such as Explorer, Knowledge Flow interface, Experimenter, command-line interface.</li> <li>➤ Navigate the options available in the WEKA (ex. Select attributes panel, Preprocess panel, Classify panel, Cluster panel, Associate panel and Visualize panel)</li> <li>➤ Study the arff file format Explore the available data sets in WEKA.Load a dataset(ex.Weather dataset,Iris dataset,etc.)</li> <li>➤ Load each dataset and observe the following:</li> </ul>	12Hrs
	<ol style="list-style-type: none"> <li>1. List the attribute names and they types</li> <li>2. Number of records in each data set</li> <li>3. Identify the class attribute (if any)</li> <li>4. Plot Histogram</li> <li>5. Determine the number of records for each class.</li> <li>6. Visualize the data in various dimensions</li> </ol>	
<b>Experiment–3</b>	<p>Perform data pre processing tasks and Demonstrate performing association rule mining on data sets</p> <ul style="list-style-type: none"> <li>➤ Explore various options available in Weka for pre processing data and apply Unsupervised filters like Discretization, Re sample filter, etc. on each dataset</li> <li>➤ Load weather.nominal,Iris,Glass data set s into Weka and run Apriori Algorithm with different support and confidence values.</li> <li>➤ Study the rules generated.Apply different discretization filters on numerical attributes and run the Apriori association rule algorithm. Study the rules generated.</li> <li>➤ Derive interesting insights and observe the effect of discretization in the rule generation process.</li> </ul>	12Hrs

[Type text]

<b>Experiment-4</b>	Demonstrate performing classification on datasets Weka/R <ul style="list-style-type: none"> <li>➤ Load each dataset and run 1d3, J48 classification algorithm. Study the classifier output. Compute entropy values, Kappa statistic.</li> <li>➤ Extract if-then rules from the decision tree generated by the classifier, Observe the confusion matrix.</li> <li>➤ Load each dataset into Weka/R and perform Naïve-bayes classification and k-Nearest Neighbour classification. Interpret the results obtained.</li> <li>➤ Plot RoC Curves</li> <li>➤ Compare classification results of ID3, J48, Naïve-Bayes and k-NN classifiers for each dataset, and deduce which classifier is performing best and poor for each dataset and justify.</li> </ul>	
<b>Experiment-5</b>	Demonstrate performing clustering of datasets <ul style="list-style-type: none"> <li>➤ Load each dataset into Weka/R and run simple k-means clustering algorithm with different values of k (number of desired clusters).</li> <li>➤ Study the clusters formed. Observe the sum of squared errors and centroids, and derive insights.</li> <li>➤ Explore other clustering techniques available in Weka/R.</li> </ul> Explore visualization features of Weka/R to visualize the clusters. Derive interesting insights and explain	12Hrs
<b>Experiment-6</b>	Demonstrate knowledge flow application on datasets into Weka/R <ul style="list-style-type: none"> <li>➤ Develop a knowledge flow layout for finding strong association rules by using Apriori, FP Growth algorithms</li> <li>➤ Setup the knowledge flow to load an ARFF (batch mode) and perform a cross validation using J48 algorithm</li> </ul> Demonstrate plotting multiple ROC curves in the same plot window by using j48 and Random forest tree	12Hrs
<b>Experiment-7</b>	Demonstrate Zero R technique on Iris data set (by using necessary preprocessing technique(s)) and share your observations	
<b>Experiment-8</b>	Write a java program to prepare a simulated dataset with unique instances	
<b>Experiment-9</b>	Write a Python program to generate frequent item sets / association rules using Apriori algorithm	
<b>Experiment-10</b>	Write a program to calculate chi-square value using Python/R. Report your observation.	
<b>Experiment-11</b>	Implement a Java/R program to perform Apriori algorithm	
<b>Experiment-12</b>	Write a R program to cluster your choice of data using simple k-means algorithm using JDK	

[Type text]

<b>Experiment–13</b>	Write a program of cluster analysis using simple k-means algorithm Python/R programming language	
<b>Experiment–14</b>	Write a program to compute/display dissimilarity matrix(for your own data set containing at least four instances with two attributes) using Python	
<b>Experiment–15</b>	Visualize the datasets using matplotlib in python/R.(Histogram, Box plot, Bar chart, Pie chart etc.,)	
	<b>Total</b>	58Hrs



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II Semester	MACHINE LEARNING	L	T	P	C
		3	1	0	4

### Course Objectives:

The objectives of the course are to

- Define machine learning and its different types (supervised and unsupervised ) and understand their applications.
- Apply supervised learning algorithms including decision trees and k-nearest neighbours (k-NN).
- Implement unsupervised learning techniques, such as K-means clustering.

**Course Outcomes:**At the end of the course, student will be able to (Four to Six)

		Knowledge Level(K)#
CO1	Enumerate the Fundamentals of Machine Learning	K2
CO2	Build Nearest Neighbour based models	K2
CO3	Apply Models based on decision trees and Bayes rule	K4
CO4	Choose appropriate clustering technique	K2

#Based on suggested Revised BTL

### Mapping of course out comes with program outcomes

	PO1	PO2	PO3	PO4	PO5	PO6
CO1	2		3	3		
CO2	2		3	3	2	2
CO3	2		3	3	2	2
CO4	3		3	3	2	3

(Please fill the above with Levels of Correlation,viz.,L,M, H)

UNIT	CONTENTS	Contact Hours
UNIT-1	<b>Introduction to Machine Learning;</b> Evolution of Machine Learning, Paradigms for ML, Learning by Rote, Learning by Induction, Reinforcement Learning,Types of Data, Matching,Stages in Machine Learning,Data Acquisition,Feature Engineering,Data Representation, Model Selection,Model Learning,Model Evaluation,Model Prediction, Search and Learning,Data Sets	10Hrs

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UNIT-2	<b>Nearest Neighbor-Based Models:</b> Introduction to Proximity Measures, Distance Measures, Non-Metric Similarity Functions, Proximity Between Binary Patterns, Different Classification Algorithms Based on the Distance Measures, K-Nearest Neighbor Classifier, Radius Distance Nearest Neighbor Algorithm, KNN Regression, Performance of Classifiers, Performance of Regression Algorithms	12Hrs
UNIT-3	<b>Models Based on Decision Trees:</b> Decision Trees for Classification, Impurity Measures, Properties, Regression Based on Decision Trees, Bias-Variance Trade-off, Random Forests for Classification and Regression  <b>The Bayes Classifier:</b> Introduction to the Bayes Classifier, Bayes' Rule and Inference, The Bayes Classifier and its Optimality, Multi-Class Classification   Class Conditional Independence and Naive Bayes Classifier (NBC)	12Hrs
UNIT-4	<b>: Linear Discriminants for Machine Learning:</b> Introduction to Linear Discriminants, Linear Discriminants for Classification, Perceptron Classifier, Perceptron Learning Algorithm, Support Vector Machines, Linearly Non-Separable Case, Non-linear SVM, Kernel Trick, Logistic Regression, Linear Regression, Multi-Layer Perceptron's (MLPs), Back propagation for Training an MLP	12Hrs
UNIT-5	<b>Clustering :</b> Introduction to Clustering, Partitioning of Data, Matrix Factorization   Clustering of Patterns, Divisive Clustering, Agglomerative Clustering, Partitional Clustering, K-Means Clustering, Soft Partitioning, Soft Clustering, Fuzzy C-Means Clustering, Rough Clustering, Rough K-Means Clustering Algorithm, Expectation Maximization-Based Clustering, Spectral Clustering	12Hrs
<b>Total</b>		58Hrs

\*Note:

#### Text Books:

1. "Machine Learning Theory and Practice", M N Murthy, V S Ananthanarayana, Universities Press (India), 2024

#### Reference Books:

1. Machine Learning", Tom M. Mitchell, Mc Graw-Hill Publication, 2017
2. "Machine Learning in Action", Peter Harrington, Dream Tech
3. "Introduction to Data Mining", Pang-Ning Tan, Michel Stenbach, Vipin Kumar, 7th Edition, 2019.

[Type text]

II Semester	NATURAL LANGUAGE PROCESSING	L	T	P	C
		3	1	0	4

**Course Objectives:** This course introduces the fundamental concepts and techniques of natural language processing (NLP).

- Students will gain an in-depth understanding of the computational properties of natural languages and the commonly used algorithms for processing linguistic information.
- The course examines NLP models and algorithms using both the traditional symbolic and the more recent statistical approaches.
- Enable students to be capable to describe the application based on natural language processing and to show the points of syntactic, semantic and pragmatic processing.

**Course Outcomes:** At the end of the course, student will be able to (Four to Six)

		Knowledge Level (K)#
CO1	Demonstrate a given text with basic Language features	K5
CO2	Design an innovative application using NLP components	K3
CO3	Explain a rule based system to tackle morphology/syntax of a language	K3
CO4	Design an application to be used for statistical processing for real-time applications	K3
CO5	Compare and contrast the use of different statistical approaches for different types of NLP applications	K5

#Based on suggested Revised BTL

**Mapping of course outcomes with program outcomes**

	PO1	PO2	PO3	PO4	PO5	PO6
CO1	2		2	3		
CO2	3	2	3	3	3	3
CO3	2		3	3		
CO4	2		3	3	2	
CO5	2	2	3	3	3	2

(Please fill the above with Levels of Correlation, viz., L, M, H)

UNIT	CONTENTS	Contact Hours
UNIT-1	<b>INTRODUCTION:</b> Origins and challenges of NLP–Language Modeling: Grammar-based LM, Statistical LM–Regular Expressions, Finite-State Automata –English Morphology, Transducers for lexicon and	10Hrs

[Type text]

	rules, Tokenization, Detecting and Correcting Spelling Errors, Minimum Edit Distance	
<b>UNIT-2</b>	<b>WORD LEVEL ANALYSIS:</b> Unsmoothed N-grams, Evaluating N-grams, Smoothing, Interpolation and Backoff – Word Classes, Part- of-Speech Tagging, Rule-based, Stochastic and Transformation-based tagging, Issues in PoStagging–Hidden Markov and Maximum Entropy models	12Hrs
<b>UNIT-3</b>	<b>SYNTACTIC ANALYSIS:</b> Context-Free Grammars, Grammar rules for English, Tree banks, Normal Forms for grammar– Dependency Grammar – Syntactic Parsing, Ambiguity, Dynamic Programming parsing– Shallow parsing Probabilistic CFG, Probabilistic CYK, Probabilistic Lexicalized CFGs – Feature structures, Unification of feature structures	12Hrs
<b>UNIT-4</b>	<b>SEMANTICS AND PRAGMATICS:</b> Requirements for representation, First-Order Logic, Description Logics–Syntax-Driven Semantic analysis, Semantic attachments – Word Senses, Relations between Senses, Thematic Roles, selectional restrictions – Word Sense Disambiguation, WSD using Supervised, Dictionary & Thesaurus, Bootstrapping methods – Word Similarity using Thesaurus and Distributional methods.	12Hrs
<b>UNIT-5</b>	<b>DISCOURSE ANALYSIS AND LEXICAL RESOURCES:</b> Discourse segmentation, Coherence – Reference Phenomena, Anaphora Resolution using Hobbs and Centering Algorithm – Coreference Resolution – Resources: Porter Stemmer, Lemmatizer, Penn Treebank, Brill's Tagger, WordNet, PropBank, FrameNet, Brown Corpus, British National Corpus (BNC)	12Hrs
	<b>Total</b>	58Hrs

\*Note:

#### TextBooks:

1. Speech and Language Processing: An Introduction to Natural Language Processing, Computational Linguistics and Speech, 2<sup>nd</sup> Edition, Daniel Jurafsky, James H. Martin - Pearson Publication, 2014.
2. Natural Language Processing with Python, First Edition, Steven Bird, Ewan Klein and Edward Loper, O'Reilly Media, 2009.



[Type text]

#### Reference Books:

1. Language Processing with Java and Ling Pipe Cookbook, 1<sup>st</sup>Edition, Breck Baldwin, Atlantic Publisher, 2015.
2. Natural Language Processing with Java, 2<sup>nd</sup>Edition, Richard M Reese, O Reilly Media, 2015.
3. Handbook of Natural Language Processing, Second, Nitin Indurkha and Fred J. Damerau, Chapman and Hall/CRC Press, 2010. Edition Natural Language Processing and Information Retrieval, 3<sup>rd</sup>Edition, Tanveer Siddiqui, U.S. Tiwary, Oxford University Press, 2008.



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II Semester	INTRODUCTION TO QUANTUM COMPUTING	L	T	P	C
		3	1	0	4

**Course Objectives:** The main objectives of the course are to

- Introduce fundamental concepts of quantum mechanics and its mathematical formalism.
- Explore quantum computing and communication principles and technologies.
- Understand the physical implementation and limitations of quantum systems.
- Enable students to relate quantum theory to practical applications in computing, cryptography, and sensing.
- Familiarize students with the emerging trends in quantum technologies

**Course Outcomes:** At the end of the course, student will be able to (Four to Six)

		Knowledge Level(K)#
CO1	Describe the Historical development of quantum theory and its relevance to modern computing	K2
CO2	Define Qubits and Compare the Classical vs. quantum information	K4
CO3	Explain the Classical computing review and limitations	K3
CO4	Demonstrate the principles and techniques of Quantum error correction	K4
CO5	Discuss the working, applications and potential of Quantum sensors in real-world scenarios	K3

#Based on suggested Revised BTL

**Mapping of course out comes with program outcomes**

	PO1	PO2	PO3	PO4	PO5	PO6
CO1	2		2			
CO2	2		3	3		
CO3	2		3	2		
CO4	3		3	3	2	1
CO5	2		2	2	3	2

(Please fill the above with Levels of Correlation, viz., L, M, H)

UNIT	CONTENTS	Contact Hours
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UNIT- 1	<b>History of Quantum Computing:</b> Importance of Mathematics, Physics and Biology. Introduction to Quantum Computing: Bits Vs Qubits, Classical Vs Quantum logical operations	10Hrs
UNIT- 2	<b>Background Mathematics:</b> Basics of Linear Algebra, Hilbert space, Probabilities and measurements. <b>Background Physics:</b> Paul's exclusion Principle, Superposition, Entanglement and super-symmetry, density operators and correlation, basics of quantum mechanics, Measurements in bases other than computational basis. Background Biology: Basic concepts of Genomics and Proteomics (Central Dogma)	12Hrs
UNIT- 3	<b>Qubit:</b> Physical implementations of Qubit. Qubit as a quantum unit of information. The Bloch sphere Quantum Circuits: single qubit gates, multiple qubit gates, designing the quantum circuits. Bell states.	12Hrs
UNIT- 4	<b>Quantum Algorithms:</b> Classical computation on quantum computers. Relationship between quantum and classical complexity classes. Deutsch's algorithm, Deutsch's-Jozsa algorithm, Shor's factorization algorithm, Grover's search algorithm	12Hrs
UNIT- 5	<b>Noise and error correction:</b> Graph states and codes, Quantum error correction, fault-tolerant computation. Quantum Information and Cryptography: Comparison between classical and quantum information theory. Quantum Cryptography, Quantum teleportation	12Hrs
<b>Total</b>		58Hrs

\*Note:

#### TextBooks:

- 1.NielsenM.A.,Quantum Computation and Quantum Information, Cambridge

#### Reference Books:

1. Quantum Computing for Computer Scientists by Noson S.Yan of sky and MircoA.Man nucci
2. Benenti G.,Casati G.and Strini G.,Principles of Quantum Computation and Information,Vol.I: Basic Concepts, Vol II
3. Basic Tools and Special Topics , World Scientific. Pittenger A.O., An Introduction to Quantum Computing Algorithms

[Type text]

II Semester	<b>FEATURE ENGINEERING (PROGRAM ELECTIVE-III)</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
		3	0	0	3

**Course Outcomes:** At the end of the course, student will be able to (Four to Six)

		Knowledge Level(K)#
<b>CO1</b>	Describe the Basic concepts of Data, Tasks, Models, Features and Model building	K2
<b>CO2</b>	Explain the concept of converting Text into Flat Vectors using Bag-of- Words, and Bag-of-n-Grams	K3
<b>CO3</b>	Demonstrate techniques for Dimensionality Reduction	K4
<b>CO4</b>	Discuss non linear Featurization	K4
<b>CO5</b>	Explain the concept of Item-Based Collaborative Filtering	K3

#Based on suggested Revised BTL

**Mapping of course out comes with program outcomes**

	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>
<b>CO1</b>	2		3	2		
<b>CO2</b>	2		3	3		
<b>CO3</b>	3		3	3	2	
<b>CO4</b>	3		3	3	2	1
<b>CO5</b>	2		2	3	3	1

(Please fill the above with Levels of Correlation, viz., L, M, H)

<b>UNIT</b>	<b>CONTENTS</b>	<b>Contact Hours</b>
<b>UNIT-1</b>	<b>The Machine Learning Pipeline:</b> Data, Tasks, Models, Features, Model Evaluation Fancy Tricks with Simple Numbers: Scalars, Vectors, and Spaces, Dealing with Counts, Binarization, Quantization or Binning, Log Transformation, Log Transform in Action, Power Transforms: Generalization of the Log Transform, Feature Scaling or Normalization, Min-Max Scaling, Standardization (Variance Scaling), $\ell_2$ Normalization, Interaction Features, Feature Selection	10Hrs

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UNIT-2	<b>Text Data: Flattening, Filtering, and Chunking: Bag-of-X:</b> Turning Natural Text into Flat Vectors, Bag-of-Words, Bag-of-n-Grams, Filtering for Cleaner Features: Stop words, Frequency-Based Filtering, Stemming; Atoms of Meaning: From Words to n-Grams to Phrases: Parsing and Tokenization, Collocation Extraction for Phrase Detection The Effects of Feature Scaling: From Bag-of-Words to Tf-Idf: Tf-Idf: A Simple Twist On Bag-of-Words, Putting It to the Test: Creating a Classification Dataset, Scaling Bag-of-Words with Tf-Idf Transformation, Classification with Logistic Regression, Tuning Logistic Regression with Regularization	12Hrs
UNIT-3	<b>Categorical Variables:</b> Counting Eggs in the Age of Robotic Chickens: Encoding Categorical Variables: One-Hot Encoding, Dummy Coding, Effect Coding, Pros and Cons of Categorical Variable Encodings; Dealing with Large Categorical Variables: Feature Hashing, Bin Counting. <b>Dimensionality Reduction:</b> Squashing the Data Pancake with PCA: Intuition, Derivation: Linear Projection, Variance and Empirical Variance, Principal Components: First Formulation, Principal Components: Matrix-Vector Formulation, General Solution of the Principal Components; Transforming Features, Implementing PCA: PCA in Action, Whitening and ZCA, Considerations and Limitations of PCA	12Hrs
UNIT-4	<b>Nonlinear Featurization via K-Means Model Stacking:</b> k-Means Clustering, Clustering as Surface Tiling, k-Means Featurization for Classification: Alternative Dense Featurization, Pros, Cons, and Gotchas	12Hrs
UNIT-5	<b>Item-Based Collaborative Filtering, First Pass:</b> Data Import, Cleaning, and Feature Parsing, Academic Paper Recommender: Naive Approach, Second Pass: More Engineering and a Smarter Model, Academic Paper Recommender: Take 2, Third Pass: More Features is More Information, Academic Paper Recommender: Take 3	12Hrs
	<b>Total</b>	58Hrs

\*Note:

#### Text Books:

1. "Feature Engineering for Machine Learning Principles and Techniques for Data Scientists", Alice Zheng & Amanda Casari, O'REILLY, 2018
2. "Feature Engineering and Selection: A Practical Approach for Predictive Models", Max Kuhn, Kjell Johnson, CRC Press, 2019



[Type text]

II Semester	<b>GENERATIVEAI (PROGRAMELECTIVE-III)</b>	L	T	P	C
		3	0	0	3

### CourseObjectives:

1. To learn Python and Tensor Flow skills for Generative AI.
2. To study techniques for cleaning and preparing data for Generative AI tasks.
3. To implement generativeAI models
4. To develop innovative applications using generativeAI tools and techniques.

**Course Outcomes:**At the end of the course, student will be able to(Four to Six)

		Knowledge Level(K)#
<b>CO1</b>	Implement Python and Tensor Flow basics,including data handling and pre processing techniques	K5
<b>CO2</b>	Implement Generative AI models such as GANs,VAEs,LSTM networks, and Transformer models for image text,and music generation tasks	K4
<b>CO3</b>	Evaluate model performance and experiment with hyper parameters and optimization techniques to enhance Generative AI out comes.	K6
<b>CO4</b>	Develop innovative applications in image, text,and music generation, show casing practical skills	K5

#Based on suggested Revised BTL

### Mapping of course out comes with program outcomes

	PO1	PO2	PO3	PO4	PO5	PO6
<b>CO1</b>	2		2	3	2	
<b>CO2</b>	3		3	3	3	1
<b>CO3</b>	3		3	3	3	2
<b>CO4</b>	3	2	3	3	3	3

(Please fill the above with Levels of Correlation,viz.,L,M, H)

UNIT	CONTENTS	Contact Hours
<b>UNIT- 1</b>	<b>Introduction To Gen Ai:</b> Historical Overview of Generative modelling, Difference between Gen AI and Discriminative Modeling, Importance ofgenerative models in AI and Machine Learning, Types of Generative models,GANs, VAEs, auto regressive models and Vector quantized Diffusion models, Understanding if probabilistic modeling and Generative process,Challenges of Generative Modeling,Future of Gen AI,Ethical Aspectsof AI, Responsible AI,Use Cases	10Hrs



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UNIT- 2	<b>Generative Models For Text:</b> Language Models Basics, Building blocks of Language models, Transformer Architecture, Encoder and Decoder, Attention mechanisms, Generation of Text, Models like BERT and GPT models, Generation of Text, Autoencoding, Regression Models, Exploring ChatGPT, Prompt Engineering: Designing Prompts, Revising Prompts using Reinforcement Learning from Human Feedback (RLHF), Retrieval Augmented Generation, Multimodal LLM, Issues of LLM like hallucination	12Hrs
UNIT- 3	<b>Generation of Images:</b> Introduction to Generative Adversarial Networks, Adversarial Training Process, Nash Equilibrium, Variational Autoencoders, Encoder-Decoder Architectures, Stable Diffusion Models, Introduction to Transformer-based Image Generation, CLIP, Visual Transformers ViT-Dall-E2 and Dall-E3, GPT-4V, Issues of Image Generation models like Mode Collapse and Stability.	12Hrs
UNIT- 4	<b>Generation of Painting, Music, and Play:</b> Variants of GAN, Types of GAN, Cyclic GAN, Using Cyclic GAN to Generate Paintings, Neural Style Transfer, Style Transfer, Music Generating RNN, MuseGAN, Autonomous agents, Deep Q Algorithm, Actor-critic Network.	12Hrs
UNIT- 5	<b>Open Source Models And Programming Frameworks:</b> Training and Fine tuning of Generative models, GPT 4 All, Transfer learning and Pretrained models, Training vision models, Google Copilot, Programming LLM, Lang Chain, Open Source Models, Llama, Programming for Times former, Deployment, Hugging Face.	12Hrs
	<b>Total</b>	58Hrs

\*Note:

#### Text Books:

1. Denis Rothman, "Transformers for Natural Language Processing and Computer Vision", Third Edition, Packt Books, 2024

#### Reference Books:

1. David Foster, "Generative Deep Learning", O'Reilly Books, 2024.
2. Altaf Rehmani, "Generative AI for Everyone", Blue Rose One, 2024.

[Type text]

II Semester	<b>ADHOC SENSOR NETWORKS (PROGRAM ELECTIVE-III)</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
		<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

### CourseObjectives:

- Architects ensor networks for various application setups.
- Devise appropriate data dissemination protocols and model links cost.
- Understandings of the fundamental concepts of wireless sensor network and have a basic knowledge of the various protocols at various layers.
- Evaluate the performance of sensor networks and identify bottlenecks

**Course Outcomes:**At the end of the course, student will be able to(Four to Six)

		Knowledge Level(K)#
<b>CO1</b>	Describe fundamentals of wireless communication,wireless propagation, and challenges in adhoc and sensor networks	K2
<b>CO2</b>	Analyze MAC layer issues and protocols in adhoc networks including IEEE 802.11	K4
<b>CO3</b>	Evaluate routing and transport layer protocols in adhoc wireless networks and explain their security considerations	K5
<b>CO4</b>	Explain WSN architecture,sensor node components and MAC protocols including IEEE802.15.4	K3

#Based on suggested Revised BTL

### Mapping of course out comes with program out comes

	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>
<b>CO1</b>	2		2	3		1
<b>CO2</b>	2		2	3	2	
<b>CO3</b>	3	2	3	3	2	2
<b>CO4</b>	2		3	3	2	2

(Please fill the a bove with Levels of Correlation,viz.,L,M, H)

<b>UNIT</b>	<b>CONTENTS</b>	<b>Contact Hours</b>
<b>UNIT-1</b>	<b>Introduction:</b> Fundamentals of Wireless Communication Technology, The Electromagnetic Spectrum, Radio propagation Mechanisms, Characteristics of the Wireless channel mobile adhoc networks (MANETs), Wireless Sensor Networks (WSNs): concepts and architectures, Application of Ad Hoc and Sensor Networks,	10Hrs

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	Design Challenges in Adhoc and Sensor Networks	
<b>UNIT-2</b>	<b>MAC Protocols for Ad Hoc Wireless Networks:</b> Issues in designing a MAC Protocol, Issues in Designing a MAC Protocol for AdHoc Wireless Networks, Design Goals of a MAC Protocol for Ad Hoc Wireless Networks, Classification of MAC Protocols, Contention based protocols, Contention based protocols with Reservation Mechanisms, Contention based protocols with Scheduling Mechanisms, Multi-channel MAC – IEEE 802.11.	12Hrs
<b>UNIT-3</b>	<b>Routing Protocols and Transport Layer In Ad Hoc Wireless Networks:</b> Routing Protocol: Issues in designing a routing protocol for Ad hoc networks, Classification, proactive routing, reactive routing (on-demand), hybrid routing, Transport Layer protocol for Ad hoc networks, Design Goals of a Transport Layer Protocol for AdHoc Wireless Networks, Classification of Transport Layer solutions-TCP over Ad hoc wireless, Network Security, Security in AdHoc Wireless Networks, Network Security Requirements.	12Hrs
<b>UNIT-4</b>	<b>Wireless Sensor Networks (WSNS) And Mac Protocols:</b> Single node architecture - hardware and software components of a sensor node, WSN Network architecture: typical network architectures, data relaying and aggregation strategies, MAC layer protocols: self-organizing, Hybrid TDMA/FDMA and CSMA based MAC-IEEE 802.15.4.	12Hrs
<b>UNIT-5</b>	<b>: WSN Routing, Localization &amp; QoS:</b> Issues in WSN routing, OLSR, Localization, Indoor and Sensor Network Localization, absolute And relative localization, triangulation, QOS in WSN, Energy Efficient Design, Synchronization.	12Hrs
	<b>Total</b>	<b>58Hrs</b>

\*Note:

#### TextBooks:

1. AdHoc Wireless Networks: Architectures and Protocols, C. Siva Ram Murthy, and B.S. Manoj, Pearson Education, 2008
2. "Wireless Adhoc and Sensor Networks", Labiod. H, Wiley, 1st edition-2008
3. "Wireless ad-hoc and sensor Networks: theory and applications", Li, X, Cambridge University Press, fifth edition-2008.

#### Reference Books:

1. "Ad Hoc & Sensor Networks: Theory and Applications", 2<sup>nd</sup> edition, Carlos De Morais Cordeiro, Dharma Prakash Agrawal, World Scientific Publishing Company, 2011
2. Wireless Sensor Networks Feng Zhao and Leonides Guibas, Elsevier Publication 2<sup>nd</sup> edition-2004
3. "Protocols and Architectures for Wireless Sensor Networks", Holger Karl and Andreas



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Willig, Wiley, 2005 (soft copy available)



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4. “Wireless Sensor Networks Technology, Protocols, and Applications”, Kazem Sohraby, Daniel Minoli, & Taieb Znati, John Wiley, 2007. (soft copy available)



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II Semester	<b>CRYPTOGRAPHY &amp; NETWORK SECURITY (PROGRAM ELECTIVE-III)</b>	L	T	P	C
		3	0	0	3

### COURSE OBJECTIVES:

- Explain the objectives of information security
- Explain the importance and application of each of confidentiality, integrity, authentication and availability
- Understand the basic categories of threats to computers and networks
- Discusses the Mathematics of Cryptography
- Discuss the fundamental ideas of Symmetric and Asymmetric Cryptographic Algorithms
- Discusses the Network layer, Transport Layer and Application Layer Protocols  
Enhanced security mechanisms

**Course Outcomes:** At the end of the course, student will be able to

CO	Course Outcomes	Knowledge Level(K)#
CO1	Understand security issues related to computer networks and learn different symmetric key techniques	K2
CO2	Apply mathematic of cryptography for symmetric and Asymmetric algorithms and apply this knowledge to understand the Cryptographic algorithms	K3
CO3	Understand and Compare different types of symmetric and Asymmetric algorithms	K2
CO4	Explain Hash functions, message authentication and digital signature and their importance to the security	K2
CO5	Analyze enhanced security protocol sat various network layer,	K4

**#Based on suggested Revised BTL Mapping of course outcomes with program outcomes**

	PO1	PO2	PO3	PO4	PO5	PO6
CO1	2		2	3		2
CO2	2		3	3	2	1
CO3	1		2	3		2
CO4	2	2	3	3		3
CO5	3	2	3	3	2	3

(Please fill the above with Levels of Correlation, viz., L-1, M-2, H-3)

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UNIT	CONTENTS	Contact Hours
UNIT- 1	<b>Security Concepts:</b> Introduction, The need for security, Security approaches, Principles of security, Types of Security attacks, Security services, Security Mechanisms, A model for Network Security Cryptography. Classical Encryption Techniques-symmetric cipher model, Substitution techniques, Transposition techniques, Rotor Machines, Stegno graphy.	10Hrs
UNIT- 2	<b>Introduction to Symmetric Cryptography:</b> Algebraic Structures-Groups, Rings, Fields, $GF(2^n)$ fields, Polynomials. <b>Mathematics of Asymmetric cryptography:</b> Primes, Checking For Primness, Eulers phi-functions, Fermat's Little Theorem, Euler's Theorem, Generating Primes, Primality Testing, Factorization, Chinese Remainder Theorem, Quadratic Congruence, Exponentiation And Logarithm.	12Hrs
UNIT- 3	<b>Symmetric key Ciphers:</b> Block Cipher principles, DES, AES, Blowfish, IDEA, Block cipher operation, Stream ciphers: RC4, RC5 <b>Asymmetric key Ciphers:</b> Principles of public key cryptosystems, RSA algorithm, Diffie-Hellman Key Exchange, Elgamal Cryptographic system, Elliptic Curve Arithmetic, Elliptic Curve Cryptography.	12Hrs
UNIT- 4	<b>Cryptographic Hash Functions:</b> Applications of Cryptographic Hash Functions, Two Simple Hash Functions, Requirements and Security, Hash Functions Based on Cipher Block Chaining, Secure Hash Algorithms (SHA) <b>Message Authentication Codes:</b> Message Authentication Requirements, Message Authentication Functions, Requirements for Message Authentication Codes, Security of MAC'S, MAC'S Based On Hash Functions: HMAC, MAC'S Based On Block Ciphers: DAA And CMAC <b>Digital Signatures:</b> Digital Signatures, Elgamal Digital Signature Scheme, Elliptic Curve Digital Signature Algorithm, RSA-PSS Digital Signature Algorithm.	12Hrs
UNIT- 5	<b>Network and Internet Security: Transport-Level Security:</b> Web Security Considerations, Transport Level Security, HTTPS, SSH. <b>IP Security:</b> IP Security Overview, IP Security Policy, Encapsulating Security Payload, Authentication Header Protocol. <b>Electronic-Mail Security:</b> Internet-mail Security, Email Format, Email Threats and Comprehensive Email Security, S/MIME, PGP.	12Hrs
	<b>Total</b>	58Hrs

\*Note:



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### TEXTBOOKS:

1. Cryptography and Network Security-Principles and Practice:William Stallings,Pearson Education, 7th Edition, 2017
2. Cryptography and Network Security: BehrouzA. Forouzan Deb deep, McGraw Hill, 3rd Edition, 2015

### REFERENCE BOOKS:

1. Cryptography and Network Security:Atul Kahate,Mc Graw Hill,3rdEdition
2. Introduction to Cryptography with Coding Theory:Wade Trappe,Lawrence C.Washington, Pearson.
3. Modern Cryptography:Theory and Practice ByWenboMao.Pearson

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II Semester	<b>BLOCKCHAIN TECHNOLOGIES (PROGRAM ELECTIVE-III)</b>	L	T	P	C
		3	0	0	3

### Course Objectives:

- Architects ensor networks for various application set ups.
- Devise appropriated at a dissemination protocols and model links cost.
- Understandings of the fundamental concepts of wireless sensor networks and have a basic knowledge of the various protocols at various layers.
- Evaluate the performance of sensor networks and identify bottlenecks

**Course Outcomes:**At the end of the course,student will be able to(Four to Six)

		Knowledge Level(K)#
CO1	Discuss the Cryptographic primitives used in Blockchain(K2)	K2
CO2	Discuss a bout various technologies borrowed in block chain(K2)	K2
CO3	Illustrate various models for block chain(K2)	K2
CO4	Discuss about Ethereum(K2)	K2
CO5	Discuss about Hyper ledger Fabric(K2)	K2

#Based on suggested Revised BTL

### Mapping of course out comes with program outcomes

	PO1	PO2	PO3	PO4	PO5	PO6
CO1	1		2	3	2	2
CO2	1		2	2	3	2
CO3			2	2	2	
CO4			2	2	3	2
CO5			2	2	3	2

(Please fill the above with Levels of Correlation,viz.,L,M, H)



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UNIT	CONTENTS	Contact Hours
UNIT- 1	<b>INTRODUCTION TO BLOCKCHAIN:</b> Introduction, history of Bitcoin and origins of Block chain, Fundamentals of Block chain and key components ( <b>Chapter 1-book1</b> ), Permission and Permission-less platforms( <b>Chapter 1-book2</b> ), Introduction to Cryptography, SHA256 And ECDSA, Hashing and Encryption,Symmetric/Asymmetric keys, Private and Public Keys( <b>Chapter3-book2</b> ).	10Hrs
UNIT- 2	<b>TECHNOLOGIESBORROWEDINBLOCKCHAIN:</b> Technologies Borrowed in Block chain –hash pointers- - Digital cash etc.- Bitcoin block chain - Wallet – Blocks Merkle Tree - hardness of mining - Transaction verifiability - Anonymity - forks - Double spending - Mathematical analysis of properties of Bitcoin - Bitcoin-the challenges and solutions. ( <b>Chapter 3-book2</b> ).	12Hrs
UNIT- 3	<b>CONSENSUS MECHANISMS: Consensus Algorithms:</b> Proof of Work(PoW)as random oracle-Formal treatment of consistency- Liveness And Fairness-Proof of Stake(PoS)based Chains-Hybrid models(PoW+ PoS),Byzantine Models off ault tolerance.(( <b>Chapter1-book2</b> ))	12Hrs
UNIT- 4	<b>ETHEREUM:</b> Ethereum-EthereumVirtual Machine(EVM)-Wallets for Ethereum-Solidity -Smart Contracts ( <b>Chapter 5-book1</b> ), - The Turing Completeness of Smart Contract Languages and verification challenges- Using smart contracts to enforce legal contracts- Comparing Bitcoin scriptingvs.Ethereum Smart Contracts-Some attacks on smart contracts ( <b>Chapter6andChapter7-book2</b> )	12Hrs
UNIT- 5	<b>HYPERLEDGER FABRIC:</b> Hyperledger fabric-the plug and play plat formandmechanisms in permissioned blockchain - Beyond Cryptocurrency – applications of blockchain in cyber security- integrity of information- E-Governance and other contract enforcement mechanisms- Limitations of blockchainasa technology and myths vs reality of block chain technology ( <b>Chapter 16-book1</b> ), ( <b>Chapter 9 - book2</b> )	12Hrs
<b>Total</b>		<b>58Hrs</b>

\*Note:

#### TextBooks:

1. Block chain Technology Chandramouli Subramanian,Asha A George,Abhilash KA and Meena Karthikeyan, University Press, 2020.
2. Mastering Block chain - Distributed ledger technology, decentralization, and





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smart contracts explained, Imran Bashir, 2nd ed. Edition, 2018, pakct publication

**Reference Books:**

1. .Shukla, M.Dhawan, S.Sharma, S. Venkatesan “Blockchain Technology:



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1. Cryptocurrency and Applications”, Oxford University Press 2019.
2. Cryptography and network security principles and practice, William Stallings, Pearson, 8<sup>th</sup> edition,

#### WEBREFERENCES:

1. <https://drive.google.com/file/d/1PtYaDmWYaqPVGjKDnMYGWO5eoI5wMPtJ/view>
2. <https://archive.nptel.ac.in/courses/106/104/106104220/>
3. <https://www.tutorialspoint.com/blockchain/index.htm>

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II Semester	<b>DEVOPS</b> (PROGRAM ELECTIVE-III)	L	T	P	C
		3	0	0	3

**Course Objectives:** The main objectives of this course are to:

1. Describe the agile relation ship between development and IT operations.
2. Underst and the skill sets and high-functioning teams involved in Dev Ops and related methods to reach a continuous delivery capability.
3. Implement automated system update and DevOps life cycle.

**Course Outcomes:** At the end of the course, student will be able to (Four to Six)

		Knowledge Level(K)#
CO1	Explain Dev Ops Life cycle process	K2
CO2	Demonstrate the concept of Code coverage	K3
CO3	Explain Jenkins, jenkins workflow, jenkins masterslave architecture, Jenkins Pipelines	K2
CO4	Discuss the concept of Dockers Command and running containers	K2

#Based on suggested Revised BTL

**Mapping of course out comes with program outcomes**

	PO1	PO2	PO3	PO4	PO5	PO6
CO1	1		2	2	3	
CO2			2	3	3	
CO3			2	3	3	
CO4			2	2	3	

(Please fill the above with Level of Correlation, viz., L, M, H)

UNIT	CONTENTS	Contact Hours
UNIT- 1	<b>Introduction to DevOps:</b> Introduction to SDLC, Agile Model. Introduction to DevOps. DevOps Features, DevOps Architecture, DevOps Lifecycle, Understanding Workflow and principles, Introduction to DevOps tools, Build Automation, Delivery Automation, Understanding Code Quality, Automation of CI/CD. Release management, Scrum, Kanban, delivery pipeline, bottlenecks, examples	10Hrs

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UNIT- 2	<b>Source Code Management (GIT):</b> The need for source code control, The history of source code management, Roles and code, source code management system and migrations. What is Version Control and GIT, GIT Installation, GIT features, GIT workflow, working with remote repository, GIT commands, GIT branching, GIT staging and collaboration.UNITTESTING-CODECOVERAGE:JUnit,nUnit& CodeCoveragewithSonarQube,SonarQube-CodeQualityAnalysis.	12Hrs
UNIT- 3	<b>Build Automation - Continuous Integration (CI):</b> Build Automation, What isCI Why CI is Required, CI tools, Introduction to Jenkins (With Architecture), jenkins workflow, jenkins master slave architecture, Jenkins Pipelines, PIPELINE BASICS - Jenkins Master, Node, Agent, and Executor Freestyle Projects& Pipelines, Jenkins for Continuous Integration,Create and Manage Builds,User Management in Jenkins Schedule Builds,Launch Builds on Slave Nodes.	12Hrs
UNIT- 4	<b>Continuous Delivery:</b> Importance of Continuous Delivery, CONTINUOUS DEPLOYMENT CD Flow, Containerization with Docker:Introduction to Docker,Docker installation,Docker commands, Images & Containers, Docker File, running containers, working with containers and publish to Docker Hub. TestingTools:IntroductiontoSeleniumanditsfeatures,JavaScript testing	12Hrs
UNIT- 5	<b>Configuration Management - ANSIBLE:</b> Introduction to Ansible, Ansible tasks Roles, Jinja2 templating, Vaults, Deployments using Ansible. CONTAINERIZATIONUSING UBERNETES(OPENSIFT):Introduction to Kubernetes Namespace& Resources, CI/CD - On OCP, BC, DC& Config Maps, Deploying Apps on Open shift Container Pods. Introduction to Puppet master and Chef	12Hrs
<b>Total</b>		<b>58Hrs</b>

\*Note:

### List of Experiments:

1. Write code for a simple user registration form for an event.
2. Explore Git and Git Hub commands.
3. Practice Source code management on GitHub. Experiment with the source code written in exercise 1.
4. Jenkins installation and setup,explore the environment.
5. Demonstrate continuous integration and development using Jenkins.



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6. Explore Docker commands for content management.
7. Develop a simple containerized application using Docker.
8. Integrate Kubernetes and Docker
9. Automate the process of running containerized application developed in exercise 7 using Kubernetes.
10. Install and Explore Selenium for automated testing.
11. Write a simple program in JavaScript and perform testing using Selenium.
12. Develop testcases for the above containerized applications using selenium.

#### TextBooks

1. Joyner, Joseph., DevOps for Beginners: DevOps Software Development Method Guide for Software Developers and IT Professionals, 1st Edition Mihails Konoplovs, 2015.
2. Alisson Machado de Menezes., Hands-on DevOps with Linux, 1st Edition, BPB Publications, India, 2021.

#### Reference Books

1. Len Bass, Ingo Weber, Liming Zhu. DevOps: A Software Architect's Perspective. Addison Wesley; ISBN-10
2. Gene Kim, Jeff Humble, Patrick Debois, John Willis. The DevOps Handbook, 1st Edition, IT Revolution Press, 2016.
3. Verona, Joakim Practical DevOps, 1st Edition, Packt Publishing, 2016.
4. Joakim Verona. Practical DevOps, Second Edition. Ingram short title; 2<sup>nd</sup> edition (2018). ISBN10: 1788392574
5. Deepak Gaikwad, Viral Thakkar. DevOps Tools from Practitioner's View point. Wiley publications. ISBN: 9788126579952

#### Web Resources:

4. <https://archive.nptel.ac.in/courses/106/104/106104220/>
5. <https://www.tutorialspoint.com/blockchain/index.htm>



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II Semester	<b>SECURE CODING (PROGRAM ELECTIVE-III)</b>	L	T	P	C
		3	0	0	3

### CourseObjectives:

- Understanding of the various security attacks and knowledge to recognize and remove common coding errors that lead to vulnerabilities.
- Knowledge of outline of the techniques for developing a secure application.
- Recognize opportunities to apply secure coding principles

**Course Outcomes:** At the end of the course, student will be able to (Four to Six)

		Knowledge Level(K)#
CO1	Demonstrate the development of process of software leads to secure coding practices	K3
CO2	Apply Secure programs and various risk in the software's	K3
CO3	Classify various errors that lead to vulnerabilities	K4
CO4	Design Real time soft ware and vulnerabilities	K6

# Based on suggested Revised BTL

### Mapping of course out comes with program outcomes

	PO1	PO2	PO3	PO4	PO5	PO6
CO1	2		3	3	2	2
CO2	2		3	3	3	3
CO3			2	3	2	3
CO4	3	2	3	3	3	3

(Please fill the above with Levels of Correlation, viz., L, M, H)

UNIT	CONTENTS	Contact Hours
UNIT-1	<b>Introduction</b> -Need for secure systems, Proactive security development process, Security principles to live by and threat modelling.	10Hrs
UNIT-2	<b>Secure Coding in C</b> -Character strings-String manipulation errors, String Vulnerabilities and exploits Mitigation strategies for strings, Pointers, Mitigation strategies in pointer based vulnerabilities Buffer Overflow based vulnerabilities	12Hrs

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<b>UNIT-3</b>	<b>Secure Coding in C++ and Java-</b> Dynamic memory management, Common errors in dynamic memory management, Memory managers, Double-free vulnerabilities, Integer security, Mitigation strategies	12Hrs
<b>UNIT-4</b>	<b>Database and Web Specific Input Issues-</b> Quoting the Input, Use of Stored procedures, Building SQL statements securely, XSS related attacks and remedies	12Hrs
<b>UNIT-5</b>	<b>Software Security Engineering-</b> Requirements engineering for secure software: Misuse and abuse cases, SQUARE process model Software security practices and knowledge for architecture and design	12Hrs
<b>Total</b>		<b>58Hrs</b>

\*Note:

#### TextBooks:

1. Writing Secure Code, 2 nd Edition, Michael Howard, David LeBlanc, Microsoft Press, 2003

#### ReferenceBooks:

2. Secure Coding in C and C++, Robert C. Seacord, 2nd edition, Pearson Education, 2013
3. Software Security Engineering: A guide for Project Managers, 1st ed, Julia H. Allen, Sean J. Barnum, Robert J. Ellison, Gary McGraw, Nancy R. Mead, Addison-Wesley Professional, 2008

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II Semester	<b>DESIGN PATTERNS (PROGRAM ELECTIVE-III)</b>	L	T	P	C
		3	0	0	3

### Course Objectives

1. Demonstration of patterns related to object oriented design.
2. Describe the design patterns that are common in software applications.
3. Analyze a software development problem and express it.
4. Design a module structure to solve a problem, and evaluate alternatives.
5. Implement a module so that it executes efficiently and correctly

**Course Outcomes:** At the end of the course, student will be able to (Four to Six)

		Knowledge Level(K)#
<b>CO1</b>	Construct a design consisting of a collection of modules	K6
<b>CO2</b>	Exploit well-known design patterns (such as Iterator, Observer, Factory and Visitor). Analyze	K4
<b>CO3</b>	Distinguish between different categories of design patterns. Analyze	K4
<b>CO4</b>	Ability to understand and apply common design patterns to incremental/iterative development.	K3
<b>CO5</b>	Identify appropriate patterns for design of given problem	K3

#Based on suggested Revised BTL

### Mapping of course outcomes with program outcomes

	PO1	PO2	PO3	PO4	PO5	PO6
<b>CO1</b>	2		3	3	2	
<b>CO2</b>	2		3	3	2	
<b>CO3</b>			3	3		
<b>CO4</b>			2	3	2	
<b>CO5</b>			3	3	2	

(Please fill the above with Levels of Correlation, viz., L, M, H)

UNIT	CONTENTS	Contact Hours
<b>UNIT- 1</b>	What is a Design Pattern, Design Patterns in Small talk MVC, Describing Design Patterns, The Catalogue of Design Patterns, Organizing The Catalog, How Design Patterns solve Design Problems, How to Select a Design pattern, How to Use a Design Pattern.	10Hrs

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UNIT- 2	<b>A Case Study:</b> Designing a Document Editor, Design Problems , Document Structure, Formatting , Embellishing the User Interface, Supporting Multiple Look-and-Feel Standards, Supporting Multiple Window Systems, User Operations Spelling Checking and Hyphenation, Summary, Creational Patterns, Abstract Factory, Builder , Factory Method, Prototype, Singleton, Discussion of Creational Patterns.	12Hrs
UNIT- 3	Structural Pattern Part-I, Adapter, Bridge, Composite. Structural Pattern Part-II, Decorator, Facade, Flyweight, Proxy.	12Hrs
UNIT- 4	Behavioral Patterns Part: I, Chain of Responsibility, Command, Interpreter, Iterator. Behavioral Patterns Part: II, Mediator, Memento, Observer, Discussion of Behavioral Patterns.	12Hrs
UNIT- 5	<b>Behavioral Patterns Part:</b> III, State, Strategy, Template Method, Visitor, Discussion of Behavioral Patterns. What to Expect from Design Patterns, A Brief History, The Pattern Community, An Invitation, A Parting Thought.	12Hrs
<b>Total</b>		<b>58Hrs</b>

\*Note:

#### TextBooks:

1. Design Patterns By Erich Gamma, Pearson Education

#### Reference Books:

1. Patterns in JAVA Vol-I(or)Vol-II By Mark Grand, Wiley Dream Tech.
2. Java Enterprise Design Patterns Vol-III By Mark Grand Wiley Dream Tech

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II Semester	<b>MACHINE LEARNING LAB</b>	L	T	P	C
		0	1	2	2

**Pre-requisites:**Data Base Management Systems,Python Programming

**COURSE OBJECTIVES:**The main objective of the course is to

- To learn about computing central tendency measures and Data pre-processing techniques
- To learn about classification and regression algorithms
- To apply different clustering algorithms for a problem.

**Software's Required:**Python/R/ Weka

UNIT	CONTENTS	Contact Hours
<b>Experiment–1</b>	Compute Central Tendency Measures:Mean, Median, Mode Measure Of Dispersion:Variance,Standard Deviation.	10Hrs
<b>Experiment–2</b>	Apply the following Pre-processing techniques for a given dataset. a. Attribute selection b. Handling Missing Values c. Discretization d. Elimination of Outliers	12Hrs
<b>Experiment–3</b>	Apply KNN algorithm for classification and regression	12Hrs
<b>Experiment–4</b>	Demonstrate decision tree algorithm for a classification problem and Perform parameter tuning for better results	
<b>Experiment–5</b>	Demonstrate decision tree algorithm for a regression problem	12Hrs
<b>Experiment–6</b>	Apply Random Forest algorithm for classification and regression	12Hrs
<b>Experiment–7</b>	Demonstrate Naïve Bayes Classification algorithm	
<b>Experiment–8</b>	Apply Support Vector algorithm for classification	
<b>Experiment–9</b>	Demonstrate simple linear regression algorithm for a regression problem	
<b>Experiment–10</b>	Apply Logistic regression algorithm for a classification problem	
<b>Experiment–11</b>	Demonstrate Multi-layer Perceptron algorithm for a classification problem	



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<b>Experiment–12</b>	Implement the K-means algorithm and apply it to the data you selected. Evaluate performance by measuring the sum of the	
	Euclidean distance of each example from its class center. Test the Performance of the algorithm as a function of the parameters K.	
<b>Experiment–13</b>	Demonstrate the use of Fuzzy C-Means Clustering	
<b>Experiment–14</b>	Demonstrate the use of Expectation Maximization based clustering algorithm	
	<b>Total</b>	58Hrs

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II Semester	NATURAL LANGUAGE PROCESSING LAB	L	T	P	C
		0	1	2	2

**Pre-requisites:**Data Base Management Systems, Python Programming

**COURSEOUTCOMES:**On completion of this course,the student will be able to

- Design Neural networks to solve real world problems
- Build RNN,CNN models for classification
- Choose appropriate pre-trained model to solve real time problem
- Apply different NLP techniques using NLTK package.
- Design solutions to real-world problems using NLP

**Software Packages Required:**

- Keras
- Tensor flow
- PyTorch
- NLTK

UNIT	CONTENTS	Contact Hours
<b>Experiment-1</b>	Implement Multi layer Perceptron algorithm for MNIST Hand written Digit Classification.	10Hrs
<b>Experiment-2</b>	Design Neural Network for following problems i). Movie reviews classification (Binary Classification) using IMDB dataset. ii). NewsWires classification(Multi class Classification) using Reuters dataset.	12Hrs
<b>Experiment-3</b>	Implement a Recurrent Neural Network(RNN)and LSTM for IMDB movie review classification problem	12Hrs
<b>Experiment-4</b>	Build a Convolution Neural Network for simple image(dogs and Cats) Classification	
<b>Experiment-5</b>	Use a Pre-trained Convolution Neural Network LeNet, AlexNet for image classification	12Hrs
<b>Experiment-6</b>	Implement One Hot Encoding and Word Embeddings on any real world data set	12Hrs

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<b>Experiment-7</b>	Create Sample list at least 10 words POS tagging and find the POS for any given word	
<b>Experiment-8</b>	Write a Python program to i) .Perform Morphological Analys is using NLTK library ii)Generate n-grams using NLTK N-Grams library iii)ImplementN-GramsSmoothing	
<b>Experiment-9</b>	Write a program to implement Named Entity Recognition(NER)for any corpus	
<b>Experiment-10</b>	Using NLTK package to convert audio file to text and textfileto audio files	
<b>Experiment-11</b>	Write a program to perform Auto-Correction of spellings for any text	
<b>Experiment-12</b>	Implement twitter sentiment analys is using NLP.	
	<b>Total</b>	58Hrs

I Year-II Semester	Cloud Computing	L	T	P	C
		3	0	0	3

### Course Objectives:

- To implement Virtualization
- To implement Task Scheduling algorithms.
- ApplyMap- □ Reduce concept to applications.
- To build Private Cloud.

Broadly educate to know the impact of engineering on legal and societal issues involved.

**Course Outcomes:**At the end of the course,student will be able to

Course Outcomes		Knowledge Level (K)#
<b>CO1</b>	Interpret the key dimensions of the challenge of Cloud Computing	<b>K2</b>
<b>CO2</b>	Examine the economics, financial, and Technologic alimplications for selecting cloud computing for own organization.	<b>K4</b>
<b>CO3</b>	Assessing the financial, technological, and organizational capacityofemployer'sforactivelyinitiatingandinstallingcloud-based applications	<b>K5</b>
<b>CO4</b>	Evaluate own organizations'needs for capacity building and training in cloud computing-related IT areas.	<b>K5</b>
<b>CO5</b>	ToIllustrateVirtualizationforData-CenterAutomation.	<b>K2</b>

**UNIT I: Introduction:** Network centric computing, Network centric content, peer-to – peer systems, cloud computing delivery models and services, Ethical issues, Vulnerabilities, Major challenges for cloud computing.  
**Parallel and Distributed Systems:** Introduction, architecture, distributedsystems, communicationprotocols, ogical clocks, message delivery rules, concurrency, model concurrency with Petri Nets.

**UNIT II: Cloud Infrastructure:** At Amazon, The Google Perspective, Microsoft Windows Azure,Open Source Software Platforms,Cloud storage diversity,Inter cloud,energy use and ecological impact,responsibility sharing,user experience,Software licensing,

**CloudComputing:**Applications and Paradigms: Challenges for cloud, existing cloud applications and new opportunities,architectural styles,work flows,The Zookeeper,The Map Reduce Program model, HPC on cloud, biological research.

### **UNIT III: Cloud Resource virtualization:** Virtualization, layering and

virtualization, virtual machine monitors, virtual machines, virtualization-full and para, performance and security isolation, hardware support for virtualization, Case Study: Xen, vBlades,

**Cloud Resource Management and Scheduling:** Policies and Mechanisms, Applications of control theory to task scheduling, Stability of a two-level resource allocation architecture, feedback control based on dynamic thresholds, coordination, resource bundling, scheduling algorithms, fair queuing, start time fair queuing, cloud scheduling subject to deadlines, Scheduling Map Reduce applications, Resource Management and dynamical application scaling.

**UNIT IV: Storage Systems:** Evolution of storage technology, storage models, file systems and database, distributed file systems, general parallel file systems. Google file system. Apache Hadoop, Big Table, Megastore (text book 1), Amazon Simple Storage Service (S3) (Text book 2), **Cloud Security:** Cloud security risks, security-atop concern for cloud users, privacy and privacy impact assessment, trust, OS security, Virtual machine security, Security risks.

**UNIT V: Cloud Application Development:** Amazon Web Services : EC2—instances, connecting clients, security rules, launching, usage of S3 in Java, Installing Simple Notification Service on Ubuntu 10.04, Installing Hadoop on Eclipse, Cloud based simulation of a Distributed trust algorithm, Cloud service for adaptive data streaming (Text Book 1), **Google:** Google App Engine, Google Web Toolkit (Text Book 2), **Microsoft:** Azure Services Platform, Windows live, Exchange Online, Share Point Services, Microsoft Dynamics CRM (Text Book 2).

#### **Text Books:**

1. Cloud Computing, Theory and Practice, Dan C Marinescu, MK Elsevier 2<sup>nd</sup> edition-2017
2. Cloud Computing, A Practical Approach, Anthony T Velte, To by J Velte, Robert Elsenpeter, TMH-2013

#### **Reference book:**

1. Mastering Cloud Computing, Foundations and Application Programming, Raj Kumar Buyya, Christen vecctiola, S Tammaraiselvi, TMH 1<sup>st</sup> edition-2013